

A Study on performance enhancement of VLC systems using MIMO techniques

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Abstract. There is dramatic increase in wireless traffic due to the demand of high speed internet services such as M2M, Cloud based services, video conferences, online gaming, web browsing etc. This huge global demand of bandwidth find it complex to accommodate in the existing RF spectrum. So alternative wireless technologies that will ease this 'Spectrum crunch' need to be implemented as soon as possible. The technology must be able to provide ultra high data rates to end users. Visible Light Communication, which is a subset of Optical Wireless communication technology have unregulated, unlicensed bandwidth. It can provide dual function of illumination and communication at high data rates. This paper gives a study on performance enhancement of MIMO VLC Systems.

Keywords: Optical wireless communication, VLC, MIMO- OFDM VLC, Precoding, Spatial diversity.

1 Introduction

Next generation wireless data services include scenarios like M2M communication, AR/VR, ultra-low and ultra-high reliable (URLLC) networks, massive connectivity of devices, higher energy efficiency etc. The existing RF spectrum is crowded which causes RF interference, that deteriorates the performance of wireless services. Multipath propagation reduces link availability in dense environments. So an alternative technology that is highly reliable and of low cost must be relied upon to reduce the RF spectrum congestion. One of the possible solutions is Optical Wireless Communication Technology that uses IR (Infrared), UV (Ultraviolet), visible light sub bands for communication. These techniques can provide ultra-high bandwidth (order of THz), unlimited frequency reuse, physical security, unlicensed band etc. Moreover, it is not subject to electromagnetic interference. Visible Light Communication (VLC) system work in the visible band of 390-700 nm. Here, Light emitting diodes (LEDs) enable dual purpose of communication at high speeds and illumination. VLC can be applied in wireless local area, personal area, body area networks, indoor localization, heterogeneous networks, underground, underwater networks, areas sensitive to electromagnetic radiation etc. There are many challenges faced by VLC such as ambient light sources, integration with existing technologies, interference between VLC devices, mobility issues such as handover, performance improvement etc. VLC was standardised by efforts such as JEITA (Japan Electronics and Information Technology Industries Association (JEITA CP1221, CP1222, CP1223) and IEEE (IEEE 802.15.7). In [1], MIMO VLC system proposed with narrow FOV photodiodes. In [7], transceiver system for MISO (Multi Input Single Output) VLC system with CSI (Channel State Information) is proposed to control

interference. In [8], indoor data connectivity, co-channel interference and intersymbol interference issues are addressed. CFOV-ADR (Constrained Field Of View Angle Diversity Receiver) and LS (Least Square) channel estimation with ML (Maximum Likelihood) equalizer is used. In [13], authors propose ZCT (Zadoff Chu matrix transform) precoding to improve performance of STBC (Space Time Block Codes) based MIMO OFDM VLC system. In [14], spatial crosstalk and temporal interference is mitigated by employing angle diversity receiver, ZF equalization and decision feedback equalization. In [18], complex modulation schemes for MIMO VLC are proposed and their performance is analyzed in terms of BER. In [22], the inter-cell interference is mitigated by ADR with SBC (Select Best Combining), EGC (Equal Gain Combining) and MRC (Maximum Ratio Combining). In [23], the performance of VLC system for 5G network using Massive MIMO, MIMO OFDM etc is reviewed. In [25], FGIS (Fully Generalized Index Spatial) modulation scheme is proposed to increase spectral efficiency of optical MIMO OFDM system. In [27], spectral efficiency improvement for U-OFDM (unipolar OFDM) with adaptive transmission through realistic VLC links is proposed. In [29], the performance of MIMO modulation schemes is enhanced using imaging receiver with hemispherical and fish-eye lens. Here, the lens provide increased spatial resolution. In [31], the performance of precoding techniques in MIMO VLC systems is analyzed. In [32], authors propose an optical MIMO VLC system based on modified OFDM/OQAM in order to mitigate IMI (Intrinsic Imaginary Interference). In [35], ZF-SIC (Zero Forcing Successive Interference Cancellation) receiver with SVD based index precoding is proposed for practical VLC deployments. In [40], authors propose a generalised LED index modulation scheme for MIMO-OFDM VLC system to improve spectral efficiency. In [41], capacity of MIMO-OFDM VLC systems enhanced by OCT (Orthogonal Circulant matrix Transform) precoding and SVD (Singular Value Decomposition) based adaptive loading optimization is proposed. In [43], an extensive survey on research activities and advances in VLC under MU-MIMO (Multi User MIMO), OFDM is provided. In [44], an adaptive transmission for MIMO VLC system by power and bit allocation to enhance capacity is proposed. In [49], realistic indoor visible light channels are proposed in MIMO transmission scenario. Non sequential ray tracing approach for CIR (Channel Impulse Response) is used. In [50], NHS-OFDM (Non Hermitian Symmetry) scheme is investigated for MIMO-VLC systems with imaging and non-imaging receiver.

2 VLC System

VLC technology is based on Solid State Lighting (SSL) i.e. generating light through electroluminescence. SSL has lower power consumption, highly tolerant to humidity, mercury-free, driver circuit convert voltage to current signals in order to excite LEDs for dual functionality. The current input to LEDs is controlled by LED driver, so that emitted light is at high frequency, unperceivable by human eyes. Spatially distributed clusters of LEDs are used for large indoor coverage. LEDs are preferred over Laser diode (LD) in VLC since it serves purposes of illumination, data communication, sensing, localization etc. Mostly OWC technologies share common link configuration. The four common link configurations in literature are Directed LOS, Non directed LOS, Non directed NLOS and Tracked. The channel model used in VLC is a linear, time-invariant, finite impulse response, memoryless system. The mathematical representation of channel impulse response is considered as a transmission matrix. The emitter beam angle and receiver Field of view determine the

transmission channel. Equalization techniques help to recover symbols during interference due to noise or unwanted sources. The optical receiver is composed of photodetector, amplifier, limiting amplifier and so on. The detection scheme used here is called IM/DD (Intensity Modulation/Direct Detection).

$$i(m+1)A$$

Compact in size, fast switching of data, longer life expectancy etc. The type of modulation used is IM (Intensity Modulation),

$$H_i = 2\pi d_i^2 \cos^m \varphi_i T_s g(\psi_i) \cos \psi_i, \quad 0 \leq \psi_i \leq \phi_c \quad (1)$$

since phase/frequency modulation of incoherent waves is difficult. Every LED acts as wireless access points (APs) and can support multiple UE (User Equipment) devices. Secure indoor data links are assured by eliminating eavesdropping and interception since light does not propagate through opaque objects. Moreover VLC enables safe transmission in areas where

RF Communication is prohibited such as hospitals, aviation,

A is the area of photodetector, d_i is Euclidean distance between AP_i and UE, φ_i is the angle of radiance with respect to normal to transmitter for AP_i , ψ_i is angle of incidence with respect to normal to receiver. T_s is gain of optical filter, ϕ_c is FOV (Field of View). The optical path loss which is the ratio of luminous flux at receiver to that at transmitter is given by:

Mines, petrochemical, nuclear power units etc. VLC can be successfully commercialized in the coming years. Fig shows

$$D^2 \int_{\theta_{max}} 2\pi g(\theta) \sin \theta d\theta \quad (2)$$

A typical VLC System Block Diagram. It consists of backbone network, transmitter part, indoor channel and receiver part. VLC Here A_r is the area of Receiver, D is distance between transmitter and receiver. The received optical power in direct LOS link is given by:

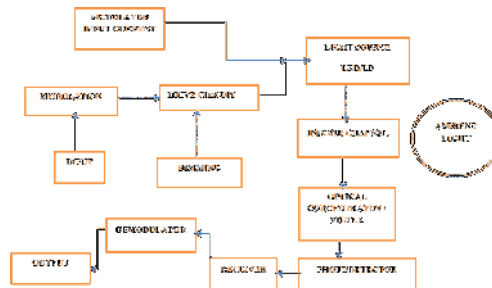


Fig. 1. VLC System Block Diagram

$$P_{RO} = S_R(\lambda) R_f(\lambda) d\lambda \quad (3)$$

Transmitter circuit consists of signal generator, RLL (Run Length Limited) coder, Channel coder for FEC (Forward Error Correction), Modulator, LED Driver and LEDs. LED arrays are used here which contain more than one LED. LEDs are assumed as point sources with Lambertian emission patterns (the surface gives same illuminance when observed through). Here $R_f(\lambda)$ is spectral response of optical filter. The received power depends on incident angle, irradiance angle, transmitter-receiver distance. The parameters will change on user orientation and movement. The modulation is done so that the signal becomes adapted for channel transmission, to provide dimming control, flicker mitigation, so that dual functioning of VLC is balanced, to switch LEDs to desired frequencies using drivers and so on. The modulation methods used in VLC are OOK, VPPM, OFDM, CSK (Colour Shift Keying). CSK is used for multiple optical sources with different frequencies or colours. The

optical variants of OFDM are DC-biased OFDM, Asymmetrically Clipped OFDM etc for obtaining real valued signals. The SNR of VLC system is proportional to square of received optical power ie $(RH(0)P_r)^2$

Different angles, placed on vertices of ceiling of a room. The Here $H(0)$ is DC gain of channel, R is responsivity of PD, σ^2 is noise variance. There are many limitations in designing

a VLC system. They are performance degradation due to blocking/shadowing, non-linear power characteristics of LED, ISI, low modulation bandwidth of LED, Communication with dimming, uplink design, compatibility with existing networks, coverage, link span etc. An optical bidirectional beacon can be used to increase coverage area and link availability during shadowing/blocking. Distributed light sources and angle diversity receivers can also be used to avoid blocking. The CIR can be calculated as:

$$h(t) = \sum_{j=1}^{N_r} P_j \delta(t - \tau_j) \quad (5)$$

ray, $\delta(t)$ is Dirac delta function, N_r is number of rays received P_j is optical power of j-th ray, τ_j is propagation delay of j-th by detector.

3 MIMO OFDM VLC Model

The modulation bandwidth of LEDs is very limited ie only several megahertz can be used. The bandwidth limitation of LEDs can be reduced by MIMO-VLC system. In MIMO OFDM VLC system model, there are T transmitters and R receivers. The data is converted into S/P (serial to parallel) and mapped in frequency domain, such as QAM (Quadrature Amplitude Modulation) mapping. Here, spatial diversity increases throughput and Spatial multiplexing increases data rate. In MIMO VLC system, each lamp is composed of multiple LEDs with different inclination angles. The receiver contains PDs with different inclination angles. Multiple receiving elements aid for demultiplexing and decoding. The total number of LEDs is N_Q .

$$N_Q = N \times Q \quad (6)$$

Here N is the number of lamps, Q is the number of LEDs. The number of users in the indoor environment is K and number of photo detectors be V . The performance of MIMO system depends on channel correlation. In Spatial Multiplexing, the luminaires emit independent data streams. In [5], the author investigates imaging and non-imaging MIMO systems. In [20] structure of imaging and non-imaging MIMO systems are provided. High data rates despite of limited modulation bandwidth of LEDs can be achieved by Spatial Multiplexing. In Non-imaging MIMO system, non-imaging lenses are used to collect transmitted intensity. The light from LEDs are collected at different intensities by optical concentrators. The MIMO channel matrix, H is of dimension $N_R \times N_T$, where N_R is the number of receiver elements and N_T is the number of transmitter elements. The LEDs point downwards from the ceiling to transmit information. The received signal from multiple transmitters will suffer from Multi stream interference (MSI). In Optical spatial modulation, both data symbols provide information. These data symbols are transmitted orthogonally, thus eliminating MSI. The receiver front end must be able to decouple signals from multiple sources. Commonly used receiver front end for MIMO systems include prism array receivers, aperture-based receivers, K-FOV (Field of view) receivers etc. ZF (Zero

forcing) equalization help in decoupling signals at the receiver. Consider indoor VLC system with room dimensions $X \times Y \times Z$. MIMO receiver facing upwards at a height T from ground is placed. Here receiver elements are greater than transmitter elements. In Spatial multiplexing with ACO-OFDM, all odd subcarriers are loaded with data symbols and transmitted as independent data streams. The ACO-OFDM modulator converts complex bipolar data symbols into real non negative symbols. The signals are modulated onto light intensity by LED luminaire.

3 Precoding for MIMO systems

MIMO techniques can utilize available bandwidth effectively. The throughput of MIMO VLC system can be improved by precoding techniques such as Zero Forcing (ZF) precoding. ZF precoding is a prominent linear precoding scheme that achieves full spatial multiplexing gain and multiuser diversity gain. Both magnitude and phase information is weighted such that distance is normalized. The interference terms are forced to zero to eliminate multi user interference. Fig 1 shows MIMO

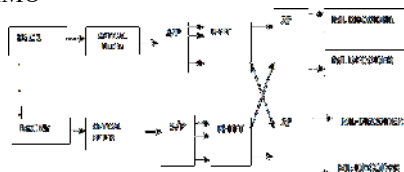


Fig. 2. MIMO Receiver with Spatial multiplexing

Receiver with Spatial Multiplexing. The received signals are converted from time domain to frequency domain by demodulator. Demultiplexing includes ZF-equalization followed by ML-decoding. The input data is multiplexed into M parallel transmit beams, each of which intensity-modulates the light source. In [19], authors propose a spatial dimming scheme for MU-MIMO VLC system. The transmitted signal is precoded

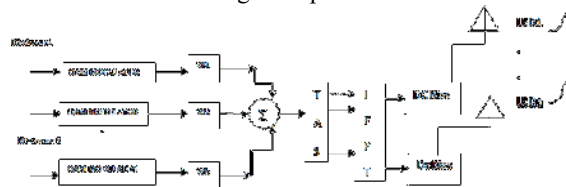


Fig. 3. MU MIMO OFDM VLC Transmitter

and DC-component is added. The dc-bias is added to ac component to achieve data communication without affecting primary illumination of LEDs.

- *Channel Modelling of MIMO VLC system*

Light from each LED array is received by separate receivers with different intensities. The baseband channel model in discrete time for MIMO system is given by:

$$y = Hx + n \quad (7)$$

Here n is the AWGN noise. Channel estimation coefficients between a pair of Tx and Rx need to be estimated to retrieve transmitted data. MIMO demultiplexing algorithms can

successfully recover input signals. The commonly used such algorithms are ZF (Zero forcing), minimum mean square error (MMSE) etc. ZF is used widely due to its simplicity.

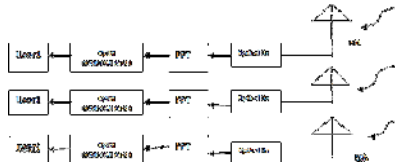


Fig. 4. MU MIMO OFDM VLC Receiver

4 Simulation

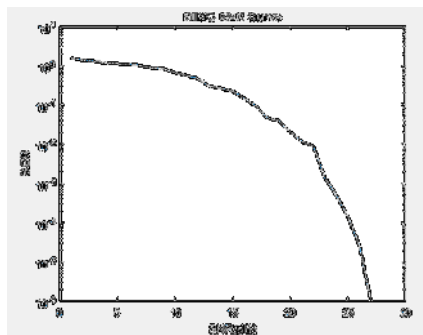


Fig. 5. BER vs SNR Curve

A. SNR Analysis

The signal is transmitted at a definite time slot. The position of transmitters on the effect of transmitted signal is considered. LED is used as both illuminating and communicating device. The quality of communication can be expressed by SNR. Here the effect of multipath fading is ignored. The information is present in the light wave. The electrical SNR can be expressed as: $(RP_r)^2$

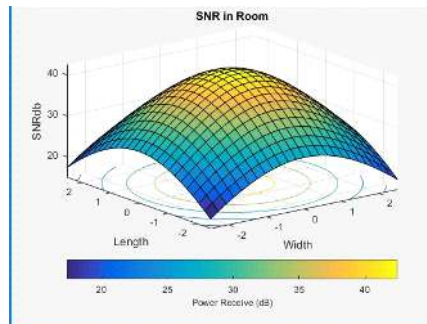


Fig. 6. SNR Distribution within room

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