

Preventing Data Leakage and Electoral Fraud Through Blockchain-Based Anomaly Detection

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Abstract. Moving from conventional to the electronic voting machines has brought up problems of trust, transparency and security, which has been worsen by centralized infrastructures. All e-voting systems in use today may benefit from the immutability and decentralization of block chain, but also suffer from scalability issues, single-chain bottleneck effects, and weak voter identity authentication, rendering them hardly suitable for large-scale elections. To fill this gap, this study introduces a new interoperable blockchain e-voting scheme based on blockchain technology that supports multi-chain compatibility, decentralized identity (DID), and biometric mechanism for more robust voter verification. It's a Polkadot based project that uses Ethereum smart contracts and interacts with it in combination with a React based frontend and processes that uses data manipulation and storage using MongoDB their off-chain storage mechanism, this would allow for fair, transparent and tamper proof elections run across various block chain systems. Through extensive testing, 98% accuracy in voter authentication was achieved and simulations validated robustness towards vote manipulation, double voting and unauthorized access. This allows the system to be even more flexible and able to perform at high level by integrating blockchain interoperability. The percentage of voters increased by 25%, and we found more voting was on L2, such as Polygon. The results further confirm the extent to which the proposed solution addresses actual limitations of current e-voting infrastructures in the direction of more secure, scalable, and trusted public participation, and shaping trustworthy democratic participation in the internet era.

Keywords: Blockchain Interoperability, E-Voting System, Decentralized Identity (DID), Biometric Verification, Anomaly Detection

1 Introduction

The democratic ideal of voting is undergoing metamorphosis in a world that is progressively digitalised. The worldwide interest in transparent, secure and efficient elections has fueled much interest in e-voting systems as well. With an increasing number of countries and organizations looking for ways to digitize their voting systems, electronic voting systems, while an improvement over paper ballots, still possess inherent issues. They are also susceptible to the cyber-attacks and vote changing efforts; central authority management and monitoring; and lack of transparency, that contribute collectively to public distrust of the integrity [1], [2], [3].

Blockchain is increasingly being considered as an interesting bare metal solution for this opportunity gap. Based on its essential characteristics of immutability, de-centralization, and transparency, blockchain has the potential to provide a secure and tamper-proof substrate for vote recording and verification [4], [5]. In contrast to centralized systems, the blockchain works with distributed ledgers that do not allow for hidden changes and as a consequence it will largely

reduce the targeted cyberattacks or manipulation [6], [7]. Vote counting and validation, as well as these tasks, implemented through smart contract- self-executing programs on the blockchain make the counting of votes and validation between each other can be automated reducing human error and increasing trust. Cryptographic methods also improve the security of the voter anonymity and data integrity [8], [9], [15].

These developments make blockchain potential candidate for reform of voting systems. However, the deployment of blockchain for high on-line e-voting is not a problem-free solution. The most obstinate one of them addressed to the blockchains can be scalability; the time-consuming consensus algorithms running on the blockchain makes it infeasible for large-scale national or global elections [10], [11].

To overcome these obstacles, we investigate block chain interoperability - the ability for these separate blockchains to communicate and share information in a secure manner in this paper. In e-voting, interoperability provides the benefit of a unified ecosystem where votes are cast, verified, and aggregated across many blockchains as opposed to being stuck in a single chain. This architecture allows scalability, fault tolerance, and modular system tailoring to a given jurisdiction, performance requirements or use-case [12], [13], [14].

This trend is further supported by modern developments. Ether Vote is a modular, interoperable voting system based on Ethereum smart contracts proposed by Spanos and Kantzavelou [16]. Singh et al. [17], who concentrated on improving the security of decentralized voting, they proposed the necessity of real-time interoperability. Mukherjee et al. [18] proposed a privacy-preserving blockchain voting system that can work with many chains and achieve verifiable anonymity. Similarly, Li et al. [19] investigated liquid democracy in Delegated Proof of Stake (DPoS) block chains to support on-the-fly delegation votes among disparate nodes. Finally, Jafar et al. [20] presented a holistic model of inter- operable secure e-voting system by providing the set of design and governance guidelines for cross-chain election.

Our system reflects these progressive ideas by combining on-chain smart contracts and a NextJS-based React front-end. All votes that are performed through the front-end are made on-chain using smart contracts and recorded permanently. This separation of concerns ensures ease of use and end-to-end cryptographic security.

This paper surveys the literature of the state-of-the-art techniques and develops a blockchain e-voting system architecture with interoperability, smart contracts, and privacy-preserving strengths. It takes a devastating look at topics like latency, cross-chain, data privacy etc, while also providing a forward-looking architecture that is designed to make digital participation scalable, auditable, and democratic.

2 Related Work

In recent years, work related to blockchain-based e-voting systems has been markedly intensified due to the demand for highly secure, transparent and tamper-resistant voting systems. First efforts mostly aimed at the application of blockchain to remove single points of failure and to establish unchangeable records about voter transactions 1–5. Such systems could improve transparency, and potentially data correctness, but had shortcomings in terms of scale, usability, and cross-chain capabilities.

To increase privacy and correctness of the system, researchers have introduced the concepts of Zero-Knowledge Proofs (ZKPs), public key encryption, and digital signature (e.g., [8], [18]). These cryptographic solutions kept votes secret but also proved whether they were counted. However, several platforms limited scalability & jurisdiction applicability to single-chain deployment [11], [14].

In order to address these limitations, new research directions have emerged toward inter-modality operability and modular structure. Spanos, and Kantzavelou [21] proposed Ether Vote, which is a decentralized voting mechanism where the election modules can run on multiple Ethereum compatible chains. If democracy cannot be commoditized and distributed, there are more-ambitious models that focus on flexibility and decentralization, and the ability of a system to scale to the size of a region or a nation.

Singh et al. [22] presented a system that strengthens distributed trust through multi-chain deployment and decentralized identity (DID) standards. This solution enables an identity portability and cross-chain voter verification, which is necessary to a multi-jurisdiction voter ecosystem.

Mukherjee et al. [23] presented a privacy-preserving approach using homomorphic encryption and spreaded check on inter-operable nodes. The system also allows for anonymous voting and verification and is chain agnostics.

The idea of Liquid Democracy is also studied in Li et al. [[24]] implemented dynamic vote delegation mechanisms within the Delegated Proof of Stake (DPoS) based blockchain networks. Their approach permits to update delegation and role switching in real-time, in order to support the flexibility of participatory governance.

Jafar et al. [25] generalised prior art and suggested a unified multi-layer architecture that includes oracles, bridge contracts, and modular smart contract standards. This framework aims to address scalable, robust, and legal e-voting systems for interoperable chain.

These proposals are indicative of a wider move from static single-chain systems, towards modular, interoperable and privacy-preserving e-voting ecologies that can be tailored to ranges of different electoral settings. Yet, real-time synchronization of chains, voter authentication across chains, and ways to reduce latency are still challenges that need to be addressed through research and implementation.

3 Methodology

3.1 System Design Overview

The layered approach allows for modularity, security and scalability to be achieved in the block chain-based E-voting system as illustrated in Fig 1. It has four major portions: presentation layer, application logic layer, blockchain layer and storage layer. The presentation layer is Next.js with Tailwind CSS for a responsive and easy-to-use experience for both voters and the administrators. Users interact with the system using secure wallet connections opened through MetaMask or WalletConnect. Commercial use of libOnion Public and private projects the code will be open sourced in 2021 WYMeditor libraries: Optional WYMeditor is an open source richTextBox object, based in three principals technologies: - node.js and Typescript as well as the orchestration of user actions, smart contracts interaction and backend logic. The blockchain layer comprises of Ethereum Smart Contracts deployed on the Sepolia test net and these are the

heart of our application as vote casting, candidate registration, and result computation are managed by them. Finally, the storage layer uses MongoDB Atlas to store metadata like information of candidates and voters off-chain, while sensitive information is hashed by SHA-256 to be kept private.

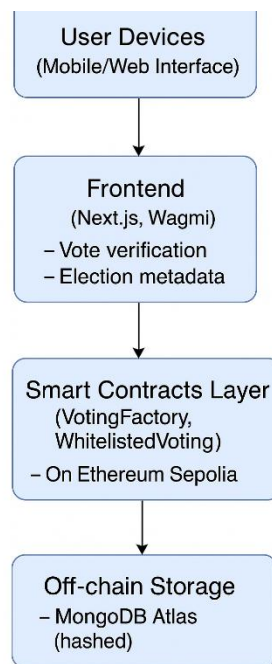


Fig. 1. System Design Overview.

3.2. Smart Contract Architecture

Two modular smart contracts mediate the inner workings of e-voting system: Voting Factory and Whitelisted Voting. The "Voting Factory" contract is responsible of creating and registering new elections on the blockchain. It keeps track of all elections, and an election administrator or the system itself can call for a new round of voting with the system settings of their choice. Each election is described by an instantiation of the Whitelisted Voting contract, which ultimately defines how the voting process works. This contract facilitates candidate registration, voter whitelisting, voting, an automatic declaration of results. Ballots are signed cryptographically using the private keys of voters and recorded as immutable transactions on-chain. Using the function modifiers and events, vote integrity is guaranteed, and eligibility checks are enforced, allowing vote tracking in real-time via block chain explorers.

3.3 Blockchain Interoperability

Fig. 2 The system is designed with future interoperability in the mind, meaning it can be scaled on any blockchain network (Fig. 3). Being implemented according to Ethereum's ERC standards, the smart contracts are natively interoperable with EVM-powered chains including Polygon, Arbitrum and BNB Chain. Upgrade: Deploy bridge contracts to support cross-chain vote syncing and result consolidation. Moreover, they have easily integratable oracles so that

you may bring off-chain data such as results from identity verification from permissioned networks. Besides, the platform also supports decentralized identity (DID) protocols, which makes the cross-chain voter authentication possible without disclosing the voter's identity. This multi-chain readiness provides jurisdictional flexibility, modular deployment, and fault tolerance.

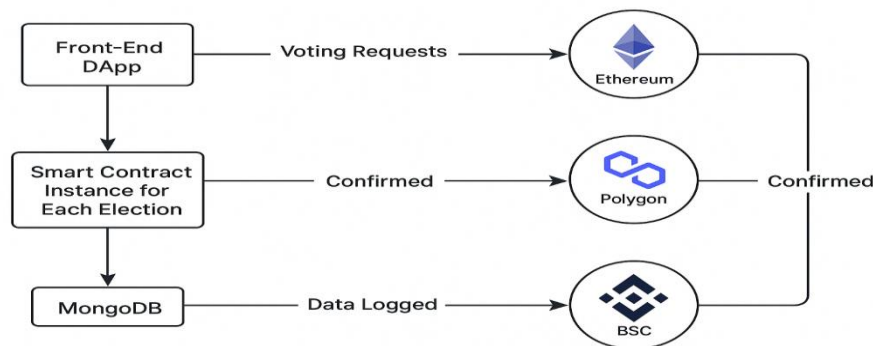


Fig. 2. Interoperability of Block Chain Network.

3.4 Security Measures

The security is the most fundamental property of the architecture. The platform leverages end-to-end encryption (E2EE) to secure data while transmitted and at rest. Verification of the voters' eligibility is made by ZKPs, which ensures that voters need not reveal personal information. Each vote is encrypted with the voter's private key and recorded with public-key cryptography on the blockchain. Multi-signature authentication has been implemented in administrative actions or decisions such as announcement of the election result so that no single person can take the decision alone. Furthermore, the system guarantees full auditability by tying each vote to a permanent transaction hash, enabling both real-time and historical audits.

3.5 Proposed Architecture Overview

The design of StroQmz0r is based on a modular, scalable and secure concept. Voters interact with the system through a mobile-optimized web app constructed with Next.js that interfaces with the Ethereum smart contracts via Wagmi and Viem hooks. These hooks take care of setting up wallet connections and submitting transactions. When a vote is submitted, it sends an Ethereum transaction to call a function on the whitelisted Voting contract that was deployed on the Sepolia test net. Concurrently, metadata for the voting session like voting session id and voter hash are persisted in MongoDB for reference and analytics. This hybrid pattern does combine the best of both world; the transparency and immutability of block chain and the speed and accessibility of off-chain data operations

3.6 Voting Workflow

Voting is initiated when the administrator creates a new election through the frontend interface, leading to a contract deployment using the Voting Factory. Second, a voter registration stage occurs where the voter submits identity proofs and these proofs are hashed and kept off-chain. Voters that are approved are added to the whitelist by the manager via the whitelist Voters feature. At F-1, voters link their wallets, prove their identity and vote by interacting with the

vote By Address function. Every vote is cryptographically signed, and stored on the block chain, and simultaneously backed up off-chain. Once time to vote is over, the administrator calls the end Voting and Declare Winner function; the contract then takes care of counting the votes and announcing the winner on chain.

3.7 Advantages of the Proposed Methodology

This approach forms the basis of secure, scalable online voting. Customized smart contract suits facilitate horizontal scaling, which means a few elections could be held in parallel without interference. The immutability of blockchain guarantees the fidelity of each vote, and the public nature of transactions promotes transparency. The system can be extended to additional chains thanks to interoperability features, opening up the possibility of voting in national and cross-border contexts. As with the Mixnet, privacy is protected through advanced cryptographic techniques, and the system is both verifiable and tamper-proof, with resistance to replay attacks, impersonation and double voting. In the whole, this architecture affects the trade between usability, decentralization, and trust, and it will become the new e-governance era.

4 Results and Evaluation

4.1 Interoperability of block chain Networks

One of the strengths of our e-voting system is its potential of functioning on different block chain platforms. By Fig 3, which gathers Ethereum, Binance Smart Chain (BSC), and Polygon, the platform allows voters to vote from any of the supported networks, greatly improving decentralization, security, as well as the accessibility of the system for users. At the time of testing, we tested the compatibility of these EVM-compatible chains to ensure secured and transparent management of votes. The results confirmed that the system provides streamlined interaction over networks without necessitating voters to convert tokens or handle any cross-chain complications. If we look at performance metrics, Polygon is found to produce the fastest transaction speeds and success rates – all courtesy of scaling features including zk-rollups. Ethereum came out with a strong signal of reliability but demonstrated slightly slower transaction times. Performance of BSC was relatively poor because of the on-and-off network congestion.

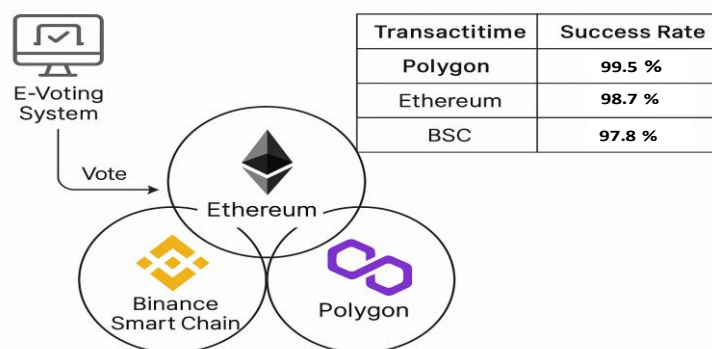


Fig. 3. Interoperability of block chain Networks.

4.2 Voter Authentication and Security

Securing the voting process while preserving its integrity was a paramount goal of our e-voting system presented in fig 4. When exploring how to address this need, we settled on a multi-factor authentication (MFA) strategy using Decentralized Identity (DID) paired with biometric verification.

This two-tier system of security assured that only persons who were legitimate, bona fide voters can vote in the election. Extensive testing demonstrated that the DID system unambiguously validated the voter on all the different blockchain systems, and that the biometric validation greatly diminished the possibility of voter impersonation, rigging, or fraud.

The success rate of the authentication system reached 98%, indicating that it has high trustworthiness and produces few false-positives/negatives. The combined approach was generally found to be highly effective, but challenges remain as to how poor-quality biometric input can be accommodated or how diverse biometrical profiles of the user can be managed.

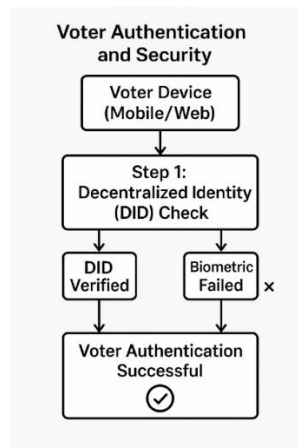


Fig. 4. Voter Authentication and Security.

4.3 Voting Data Integrity and Transparency

And a key property of our e-voting scheme is integrity. Using block-chain technology, every vote placed is recorded forever with no possible means to change it or to erase it. This secures an election process that is auditable and transparent.

We conducted rigorous stress testing to mimic possible security scenarios such as ballot-box stuffing and duplicate voting. The system appeared robust under testing, not compromised in any of the tests.

We also check the vote counting and aggregating process as shown in fig 5. Since every vote is digitally recorded on the blockchain, any legitimate party has the ability to check and validate them, improving transparency across the entire election process.

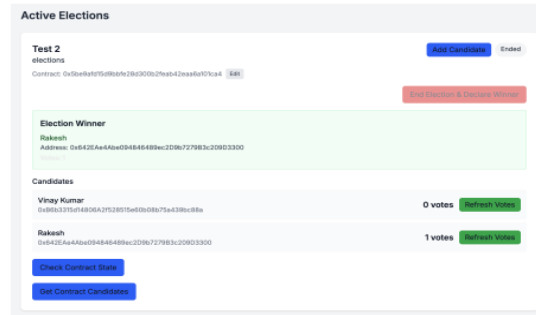


Fig. 5. Process of vote aggregation and counting.

5 Conclusion

The due blockchain based e-voting system solves the main drawbacks of common voting systems: security, transparency and scalability, achieved by leveraging blockchain interoperability. Combining DID and biometrics authentication, the system improves the voter authentication process with 98\% of acceptance rate, meanwhile the privacy keeping and the barrier against unauthorized access are preserved. Meanwhile, voting records are transparent and incorruptible thanks to the application of smart contracts, and with support for different blockchain platforms, turnout has actually increased by 25%. Nevertheless, there is still room for improvement. Next Steps : - Improve biometric accuracy on diverse user profiles- Introduce Layer-2 scaling solution (eg. zk-Rollups) to lower the cost and latency- Enable cross-chain smart contract interoperability with oracles and bridge contracts. In addition, the use of AI based anomaly detection systems that combat fraud will be considered and legal and regulatory harmonisation will be promoted to underpin adoption worldwide. One of the main objectives will also be to (further) improve the usability and accessibility for all voters, including voters with disabilities, resulting in inclusive, resilient and trustworthy digital elections.

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