Toward Computing Linguistic Fuzzy Graphs And Applying to Illegal Immigration Problem

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Abstract

In this paper, we study linguistic fuzzy graph properties which consist of fuzzy paths, cut vertex and bridge. We use hedge algebra and linguistic variables for modeling to reduce complexity in computation. Modeling the Illegal immigration problem is also introduced

Received on 01 September 2020; accepted on 19 September 2020; published on 24 September 2020

Keywords: Fuzzy set, Fuzzy logic, Linguistic variable, Hedge algebra, Fuzzy graph

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doi:10.4108/eai.24-9-2020.166361

1 Introduction

In everyday life, people use natural language (NL) for analyzing, reasoning, and finally, make their decisions. Computing with words (CWW) [9] is a mathematical solution of computational problems stated in an NL. CWW based on fuzzy set and fuzzy logic, introduced by L. A. Zadeh is an approximate method on interval [0,1]. In linguistic domain, linguistic hedges play an important role for generating set of linguistic variables. A well known application of fuzzy set is fuzzy graph [1, 5-8], combined fuzzy set with graph theory. Fuzzy graph (\mathbb{FG}) has a lots of applications in both modeling and reasoning fuzzy knowledge such as Human trafficking, internet routing, illegal immigration [3] on interval [0,1] but not in linguistic values, However, many applications cannot model in numerical domain [9], for example, linguistic summarization problems [10]. To solve this problem, in the paper, we use an abstract algebra, called hedge algebra (\mathbb{HA}) as a tool for computing with words. The remainder of paper is organized as follows. Section 2 reviews some main concepts of computing with words based on \mathbb{HA} . Important section 3 studies a linguistic fuzzy graph modeling with words using $\mathbb{H}\mathbb{A}$ and its properties. Section 4 presents an application of LG. Section 5 outlines conclusions and future work.

2 **Preliminaries**

This section presents basic concepts of $\mathbb{H}\mathbb{A}$ and some important knowledge used in the paper.

Hedge algebra

In this section, we review some $\mathbb{H}\mathbb{A}$ knowledges related to our research paper and give basic definitions. First definition of a \mathbb{HA} is specified by 3-Tuple \mathbb{HA} = (X, H, \leq) in [11]. In [12] to easily simulate fuzzy knowledge, two terms G and C are inserted to 3-Tuple so $\mathbb{HA} = (X, G, C, H, \leq)$ where $H \neq \emptyset$, $G = \{c^+, c^-\}$, C ={0, W, 1}. Domain of X is $\mathbb{L} = Dom(X) = \{\delta c | c \in G, \delta \in$ $H^*(\text{hedge string over H})$, $\{\mathbb{L}, \leq\}$ is a POSET (partial order set) and $x = h_n h_{n-1} \dots h_1 c$ is said to be a canonical string of linguistic variable *x*.

Example 1. Fuzzy subset X is Age, $G = \{c^+ =$ *young*; $c^- = old$, $H = \{less; more; very\}$ so term-set of linguistic variable Age X is $\mathbb{L}(X)$ or \mathbb{L} for short:

 $\mathbb{L} = \{very \ less \ young \ ; \ less \ young \ ; \ young \ ; \ more \ young \ ;$ very young ; very very young ... }

Fuzziness properties of elements in $\mathbb{H}\mathbb{A}$, specified by *fm* (fuzziness measure) [12] as follows:

Definition 2.1. A mapping $fm : \mathbb{L} \to [0, 1]$ is said to be the fuzziness measure of \mathbb{L} if:

- 1. $\sum_{c \in \{c^+, c^-\}} fm(c) = 1$, fm(0) = fm(w) = fm(1) = 0.
- 2. $\sum_{h_i \in H} fm(h_i x) = fm(x)$, $x = h_n h_{n-1} \dots h_1 c$, the canonical form.



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3. $fm(h_n h_{n-1} \dots h_1 c) = \prod_{i=1}^n fm(h_i) \times \mu(x).$

The Truth and meaning are fundamental important concepts in fuzzy logic, artificial intelligence and machine learning. In RCT (restriction-centered theory) in [9], truth values are organized as a hierarchy with ground level or first-order and secondorder. First order truth values are numerical values whereas second order ones are linguistic truth values. A linguistic truth value, say ℓ , is a fuzzy set. We study linguistic truth values on POSET L whose elements are comparable [15].

Definition 2.2. A \mathfrak{L} STRUCT[ρ] on relational signature ρ is a tuple:

$$\mathbf{\hat{L}} = \langle \mathbb{L}, \ f_{a_i}^{\mathbf{\hat{L}}}, \ c_j^{\mathbf{\hat{L}}} \rangle \tag{1}$$

Consists of a universe $\mathbb{L} \neq \emptyset$ together with an interpretation of:

- each constant symbol c_j from ρ as an element $c_i^{\mathfrak{L}} \in \mathbb{L}$
- each a_i -ary function symbol f_{a_i} from ρ as a function:

$$f_i^{\mathfrak{L}}: \mathbb{L}^{a_i} \to \mathbb{L} \tag{2}$$

In \mathbb{HA} , $\ell \in \mathbb{L}$ and there are order properties:

Theorem 2.1. in [11] let $\ell_1 = h_n \dots h_1 u$ and $\ell_2 = k_m \dots k_1 u$ be two arbitrary canonical representations of ℓ_1 and ℓ_2 , then there exists an index $j \leq \bigwedge \{m, n\} + 1$ such that $h_i = k_j$, for $\forall i < j$, and:

- 1. $\ell_1 < \ell_2$ iff $h_j x_j < k_j x_j$ where $x_j = h_{j-1} \dots h_1 u$;
- 2. $\ell_1 = \ell_2$ iff m = n = j and $h_j x_j = k_j x_j$;
- \$\emptyselow\$_1\$ and \$\emptyselow\$_2\$ are incomparable iff \$h_j x_j\$ and \$k_j x_j\$ are incomparable;

Example 2. Consider linguistic variables: $\{\mathcal{V} \text{true}, \mathcal{P} \text{true}, \mathcal{L} \text{true}\} \in \mathbb{H}$, in which $\{\mathcal{V} \text{true}, \mathcal{P} \text{true}, \mathcal{L} \text{true}\}$ stand for : very true, possible true and less true are linguistic truth values generated from variable truth. Assume propositions p = "Lucie is young is $\mathcal{V} \text{true"}$ and q = "Lucie is smart is $\mathcal{P} \text{true"}$, interpretations on \mathfrak{H} are:

- truth(p) = \mathscr{V} true $\in \mathbb{H}$, truth is a unary function.
- $p \land q = \mathscr{V}$ true $\land \mathscr{P}$ true $= \mathscr{P}$ true $\in \mathbb{H}$. \land is a binary function.
- $p \lor q = \mathscr{V}$ true $\lor \mathscr{P}$ true $= \mathscr{V}$ true $\in \mathbb{H}$. \lor is a binary function.

3 Fuzzy graph model based on linguistic variables

The first \mathbb{FG} (fuzzy graph) was introduced in [1], which vetices and edges's values are in unit interval [0, 1]. Many \mathbb{FG} 's theories were developed in [2, 3] in which computational phases have a bit complex because converting from linguistic to number value to compute. To reduce complexity, we directly compute by applying computing with word method [9]

Our graph model

Our fuzzy graph is called \mathbb{LG} (linguistic graph) with \mathbb{L} is domain of both vertex \mathbb{V} and \mathbb{E} , see Fig. 2.

Definition 3.1. A linguistic graph $\mathbb{LG} = (\mathbb{V}, \rho, \delta)$ consist of set \mathbb{V} , a fuzzy vertex set ρ on \mathbb{V} and a fuzzy edge set δ on \mathbb{V} so that $\delta(u, v) \leq \rho(u) \wedge \rho(v)$ for every $u, v \in \mathbb{V}$.

$$\mathbb{LG} = \{ (\mathbb{V}, \rho, \delta) : \rho \in \mathbb{V}; \delta \in \mathbb{E} \}$$
(3)

On any graph, it always have paths, cut vertices and bridge edges. Let $u \stackrel{\mathscr{P}}{\leadsto} v$ be a path between two vertices u and v

- **Definition 3.2.** 1. A path \mathscr{P} of length n in a fuzzy graph \mathbb{LG} is a sequence of distinct vertices v_1, v_2, \ldots, v_n with condition is $\delta(v_i, v_j) \in \mathbb{L}$; $i = \frac{1}{n}$
 - 2. The connecting strength between $u, v \in \mathbb{V}$, denoted by $\text{Conn}_{\mathbb{LG}}(u, v)$, is the maximum of the strength of all paths between u and $v, u \stackrel{\mathscr{P}}{\hookrightarrow} v$.
 - 3. An edge $e \in \mathbb{E}$ is called **fuzzy bridge** if deleting *e* from $\mathbb{L}\mathbb{G}$ reduces the strength between some pair of vertices.

$$\operatorname{Conn}_{\mathbb{LG}-e}(u,v) < \operatorname{Conn}_{\mathbb{LG}}(u,v)$$
(4)

4. An vertex $w \in \mathbb{V}$ is called **fuzzy cut vertex** if deleting w and adjacent edges to (or from w) from \mathbb{LG} reduces the strength between some pair of vertices.

$$\operatorname{Conn}_{\mathbb{LG}-w}(u,v) < \operatorname{Conn}_{\mathbb{LG}}(u,v)$$
 (5)

 $\mathbb{L}\mathbb{G}$ is the special case of $\mathbb{F}\mathbb{G}$ on linguistic domain \mathbb{L} so it have some common and separate properties. Immediately from Definition 3.2 we infer the following important property on $\mathbb{L}\mathbb{G}$

Property 3.1. For every vertices u and v on linguistic graph \mathbb{LG} the connection strength between them do not increase if we delete cut vertex or bridge edge.



4 An application of LG in illegal immigration

4.1 Immigration problem

Illegal immigration problem was introduced in [4]. People from Asia and Africa are seeking to enter the U. S. illegal over the Mexican border by six main routes as following:

 $\begin{array}{c} R_1: China \rightarrow Columbia \rightarrow Guatemala \rightarrow \\ Mexico \rightarrow U.S. \\ R_2: India \rightarrow Guatemala \rightarrow Mexico \rightarrow U.S. \\ R_3: Ethiopia \rightarrow S.Africa \rightarrow Brazil \rightarrow Ecuador \rightarrow \\ Mexico \rightarrow U.S. \\ R_4: Somalia \rightarrow UAE \rightarrow Russia \rightarrow Cuba \rightarrow \\ Columbia \rightarrow Mexico \rightarrow U.S. \\ R_5: Nigeria \rightarrow Spain \rightarrow Cuba \rightarrow Columbia \rightarrow \\ Mexico \rightarrow U.S. \\ R_6: Nigeria \rightarrow Spain \rightarrow Columbia \rightarrow Mexico \rightarrow \\ U.S. \end{array}$

The size of flow from country to country is reported in linguistic terms **very low, low, medium, high, very high** [3] models as data table in Fig. 1: as in Fig. 2 (some edges don't draw to keep clearing figure).

4.3 Computing on $\mathbb{L}\mathbb{G}$

Computing on LG based on property 3.1 about cut vertices or bridge. Applying Theorem 2.1 by ordering $0 < very \ low < low < W < high < very \ high < 1$

Example 3. From Fig. 2: $Conn_{\mathbb{LG}-(China,x)}(China,x) \leq Conn_{\mathbb{LG}}(China,x)$ on path $China \overset{\mathcal{P}}{\sim} x, x \in \mathbb{V}$, for example x = Russia then $\delta(China, Russia) = low$ and $Conn_{\mathbb{LG}-(China, Russia)}(China, Russia) = W \land vl \land low = vl$, so China is the cut vertex. For controling people flow to U. S., we should delete China cut vertex and so on.

5 Conclusions and future work

We have introduced a fuzzy graph model which called \mathbb{FG} with two advantages

- 1. Modeling fuzzy graph uses linguistic variable by applying hedge algebra
- 2. Computing with words on linguistic variable without converting to numeric therefore reducing number of operators for computation phases.

Ch	In	Som	Eth	Nig	Col	Guat	UAE	SA	Sp	Br	Rus	Cuba	Еc	Mex	US
0	0	0	0	0	vl	0	0	med	low	0	low	0	0	0	high
0	0	0	0	0	0	vl	med	0	0	0	0	0	0	0	med
0	0	0	0	0	0	0	vl	0	0	0	0	0	0	0	low
0	0	0	0	0	0	0	low	vl	0	0	0	0	0	0	low
0	0	0	0	0	0	0	0	low	high	0	0	0	0	0	med
low	0	0	0	0	0	vl	0	0	high	0	0	0	0	vl	med
0	0	0	0	0	0	0	0	0	0	0	0	0	0	med	med
0	0	0	0	0	0	0	0	0	0	0	vl	0	0	0	0
0	0	0	low	0	0	0	0	0	0	vl	0	0	0	0	0
0	0	0	0	0	vl	0	0	0	0	0	0	vl	0	0	0
0	0	0	0	0	0	0	0	0	0	0	low	0	vl	0	med
med	0	0	0	0	0	0	low	med	high	0	0	vl	0	low	high
0	0	0	0	0	vl	0	0	0	low	0	0	0	0	0	low
low	0	0	0	0	0	low	0	0	0	0	0	0	0	low	med
0	0	0	0	0	0	0	0	0	low	0	0	0	0	0	high
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Fig. 1. Adjacent matrix

4.2 Modeling with words for illegal immigration problem

To model data table in Fig. 1 with linguistic variable in L, use a \mathbb{HA} as: $\mathbb{HA} = \{X, \mathcal{H}, \{c^+, c^-\}, \{0, W, 1\}, \leq \}$, in which X="size of flow", $c^+ = high$, $c^- = low$, W="med", $\mathcal{H}=$ "very", vl = "very low". Using domain converting method in [13–15], the LG is constructed Our next study is studying algorithms to construct and compute $\mathbb{LG} = (\mathbb{V}, \rho, \delta)$









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