

Secure Real Time Scheduling on Cluster with Energy Minimization

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Abstract. Security critical real time applications running over clusters are increasing day by day. These applications some times are battery operated thus they should consume minimum energy while providing both timeliness and security. Conventional real time scheduling algorithm performs poorly when used for scheduling real time application with above said constraints. So it is required to develop a scheduling approach which satisfies the above said constraints i.e. Security, Energy in such applications. We present an approach based on Dynamic Voltage Scaling (DVS) which guarantees at least minimum security (one of the QoS parameter) for the tasks with energy

Keywords: Real time System, Scheduling, Security Services, Energy.

1 Introduction

Real-Time systems span over several domains of computer science. They are defense and space systems, networked multimedia systems, embedded automotive electronics [2] etc. Real-time systems are considered to be those types of systems which have to respond to certain stimuli within a finite and specified delay. Real-Time systems are classified into two types [1] i.e. Hard Real time and Soft Real time.

Many real time applications are using clusters [3][4] for satisfying the need of high computing power where nodes are interconnected through high speed network. These applications have to satisfy timeliness of response and security requirements [13]. Applications and users can be source of security threats to cluster [20]. The security threats to these applications are primarily related to the authentication [24][27], integrity, and confidentiality[25] of application. [5].

Among these applications there are some applications which are battery operated. Therefore these applications have to satisfy security requirements [7] with minimizing energy[34]. For minimizing energy discrete speed level of processors are used based on DVS.

1.1 Dynamic Voltage Scaling (DVS):

To achieve better energy saving performance *dynamic voltage scaling* (DVS) technique is being used. DVS saves on the energy consumption by dynamically changing the processor supply voltage levels a characteristic supported in many modern processors such as Intel's XScale, Transmeta's Crusoe, and AMD's Duron processors. Processor power consumption can be represented by

$$P \propto \alpha C_L V^2 f \quad (1)$$

Where α is the switching activity, C_L is the load capacitance, V is the supply voltage, and f is the system clock frequency. Due to the quadratic relationship between the voltage and power consumption, reducing voltage can significantly save the power consumption for the processor. On the other hand, however, reducing the voltage supply increases the circuit delay, and thus the processor speed (s), which is given by

$$s \propto \frac{(V - V_T)^2}{V} \quad (2)$$

where V_T is the threshold voltage will decrease. This can lead to deadline miss of task. Many DVS techniques, e.g. [4, 11, 12, 13] have been proposed to reduce the energy consumption for real-time computing system.

Now problem is how to judiciously meet the two conflicting requirements i.e. Security and Energy. We have proposed an approach which ensures minimum security requirement of task while minimizing energy consumption for real time applications.

2 Related Work

Scheduling algorithms are categorized as Offline (static) and Online (dynamic) according to the time when scheduling decisions are taken. In [8] authors have proposed an uniprocessor based algorithm whereas scheduling algorithm for multiprocessor system is given in [9][11][16]. In [10] a non preemptive static scheduling algorithm is used whereas dynamic scheduling algorithm for multiprocessor system is given in [21][26]. These algorithms did well for the real time systems but they are not applicable to applications demanding security and energy constraints.

The work reported in [14, 15] addresses scheduling on clusters with security for non real time applications. In [17, 18] authors have proposed approaches for Cluster and Grid respectively.

R. David & S. Son has given approach for secured real time databases[21]. In [22] authors have proposed a secure concurrency control protocol in real time systems. S.H. Son, C. Chaney, has also proposed security policies in this area [23]. Tao Xie and Xiao Qin proposed a security aware scheduling policy for scheduling real time applications on clusters [5]. Abhishek Songra et. al. has proposed a security criticality based approach as Modified approach for securing Real time applications on clusters (MASA) [6].

Energy-aware computing has been realized as one of the key area for research in real time systems [31]. Energy-driven voltage scheduling algorithms have been developed to reduce system's energy consumption while satisfying the timing constraints [28, 29, 30, 31, 32, 33,]. They are applicable for system having frequency dependent component (such as processors) as resource. Hua and Qu [30] introduce greedy based approach to reduce the energy consumption of the systems by utilizing the concept of DVS.

A lot of work for scheduling with security [19] and energy aware scheduling has been reported separately. But there is no work to best of our knowledge which has tackled the issues simultaneously. Thus, it is required to develop a secure energy aware efficient algorithm. Timeliness, energy and security are often seen as conflicting goals while scheduling a real-time cluster based applications. For such systems we have to find a trade off between the energy as well as security while honoring the deadline of the applications. The algorithm should guarantees the minimum security with lesser energy consumption while meeting the timing constraints.

We have proposed an approach *EMBS* in which scheduling decisions are taken in two phases: first satisfies the minimum -security requirement whereas energy saving is with speed fitting is done in second phase. The results showed the effectiveness of our approach.

3 System Model and Proposed Approach

Cluster is a group of N nodes $\{N_1, N_2, N_3 \dots N_n\}$ connected through a high speed network where real time applications submit task having security requirements at different speed of processor. Real time task is accepted if the cluster can schedule the task so that they complete within their respective deadline and ensures for at least minimum security requirement (related to application) in phase 1. Improvement over energy minimization may be achieved through utilization of available slack in schedule by variation of speed (Phase 2). We consider a task set having n tasks, $T = \{T_1, T_2 \dots T_n\}$. Each task T_i is described with the attribute $(a_i, e_i, d_i, L_i, S_i, V_i)$ where a_i is the arrival time, e_i is the execution time, d_i is the deadline, L_i is the amount of data to be secured, S_i is security level requirement, V_i speed level of processor. As snooping, alteration and spoofing are three common attacks on cluster that can be handled by security services such as Authentication, Integrity and Confidentiality. These services incurred computational overhead, which depends upon amount of data secured used for securing these attacks. The overhead model for different security services i.e. Authentication [24], Integrity and Confidentiality [25] has been taken from [5].

3.1 Energy Minimization Based Scheduling

In proposed Energy minimization based scheduling algorithm we used the DVS technique to reduce the energy requirement by dynamically changing processor supply voltage. Many modern processors such as Intel's XScale, Transmeta's Crusoe

and AMD's Duron processor support DVS technique. In this work we assumed that the processors have five discrete voltage levels and the corresponding normalized speed frequencies were (0.2, 0.4, 0.6, 0.8, and 1.0). We assumed that the processor speed is proportional to the supply-voltage and the processor power consumption is a cubic function of the processor speed [35]. Therefore, Energy can be calculated as:

$$\text{Energy } E = e_i (S_i) * S_i^3 \quad (3)$$

Where e_i is the total execution time of the task at the assigned speed S_i . Speed and execution time depends on each other. If speed of the processor increases, execution-time will be decreased and vice-versa.

3.2 System Architecture Used

System architecture used in this architecture consists of 'm' identical nodes connected through a high speed network, where real time task submitted by the 'R number of users is shown in Figure 1. The schedule queue holds incoming tasks submitted by users. The task submitted by the user is dispatched to the accepted queue if it pass acceptance test (Phase 1). A task is said to be pass acceptance test if task is able to complete in its deadline with minimum security requirement within available speed of the processor. Real time scheduler performs feasibility analysis (Phase 2) of newly accepted task along with other task according waiting for service or partially executed. A task passes feasibility analysis join dispatch queue where speed variation is done to minimize energy. A task fail to satisfy feasibility test join rejected queue and accepted task is dispatched to local queue of nodes in cluster.

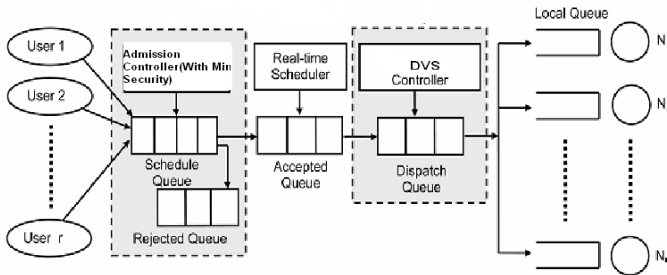


Fig. 1. System Architecture Used

Energy Minimization Based Scheduling Algorithm (EMBS):

1. for each task T_i
2. for each node N_j
3. Compute Utilization of nodes
4. If (Utilization is zero)
 - 4 (i) Select minimum speed level of processor.
 - (ii).Check feasibility of task T_i at present speed level with minimum security.

- (iii). If feasible go to step 10
 Else
 if speed level is maximum reject the task and go to step 11
- (iv) Increase the speed level and go to step 4(ii).
- 5. Else Compute Utilization of each each node N_j
- 6 (i). If $U_j > 1$
 (ii) Select a node N_j whose $(U_j > 1)$
 For all task T_n to T_1 at local queue of node N_j
 - (i) Increase speed of task T_n by one level
 - (ii) Calculate Utilization
 - (iii) If $(U_j > 1)$ and speed is maximum of T_n and there is no task in local queue of node reject task T_i goto Step 11 else goto step 10.
- 7. Else select a node N_j whose utilization is minimum.
 Initialize minimum speed level for task T_i .
- 8. Calculate Utilization after including task T_i (with current speed level and minimum security) on node N_j
- 8 (i). If $(U_j < 1)$ go to step 10
 Else
 If $(U > 1)$ and speed level of task T_i is maximum go to step 9.
 Else
 Increase speed level of task T_i and go to step 8.
- 9 For all tasks T_k to T_1 in local queue of N_j
 - (i) Increase speed of T_k by one level at node N_j
 - (ii) Calculate Utilization on node N_j if $U_j < 1$ go to Step 10.
 - (iii) If $U_j > 1$ and speed of T_k is maximum and there is no task left in local queue of node N_j reject task T_i and go to step 11.
 Else
 Increase speed of task T_k by one level.
- 10. Assign the task to node N_j with assigned speed.
- 11. Rejection ratio = Rejected task / No. of tasks
- 12. Continue if any task is there in the assigned queue.

Analytical Example

Let there are 4 tasks which have to be scheduled are as

$$T_1 = (0, 10, 180, 50, 0.4, 0.3, 0.4) \quad T_2 = (10, 10, 250, 100, 0.3, 0.3, 0.5)$$

$$T_3 = (20, 10, 350, 50, 0.37, 0.4, 0.4) \quad T_4 = (25, 10, 275, 100, 0.3, 0.4, 0.3)$$

Given data at maximum speed and minimum security required.

Number of nodes = 2, Communication Overhead = Data size in bytes / Bandwidth

Case1: Energy consumption in case of Non DVS

Task T_1 arrived at $t=0$

For task T_1 :- Confidentiality Overhead $[0.4] = 50/33.75 = 1.481$, Integrity Overhead $[0.3]=50/12 = 4.167$ and Authentication Overhead $[0.4] = 90$
 Communication Overhead.(CO)= $50 \text{ KB}/100\text{Mbps} = 4\text{ms}$
 Min. Security overhead (MSO)= $1.481+4.167+90= 95.648$
 Finish time for task $T_1 = 95.648 + 10 + 4 = 109.648$
 So completion Time (ET) of T_1 is $e_1=109.648<150$

Similarly for task T_2 :-

MSO = $2.667+ 8.33 + 90 =100.997$
 CO= $100 \text{ KB}/100\text{Mbps} = 8\text{ms}$
 So ET for T_2 is $e_2 = 100.997 +10+8 =118.997 < 250$

For task T_3 :-

MSO = $1.481+ 5.139 + 90 = 96.62$
 CO= $50 \text{ KB}/100\text{Mbps} = 4\text{ms}$
 So ET of T_3 is $e_3 = 96.62+10+4=110.62 < 350$

For task T_4 :-

MSO= $2.667+10.277+90 =102.944$
 CO = $100 \text{ KB}/100\text{Mbps} = 8\text{ms}$
 So ET for T_4 is $e_4= 102.944 +10+8= 120.944 < 275$

In this case tasks are executed at the maximum speed so energy consumption is
 Energy $E = e_i(S_i) * S_i^3$

Let speed (maximum speed) = V

So = $[109.648V^3+ 118.997 V^3 +110.62 V^3 +120.944 V^3] = 460.209 V^3$

Case2: Using the concept of DVS (Dynamic Voltage Scaling)

Let Discrete speed levels are $0.2V, 0.4V, 0.6V, 0.8V, 1.0V$.

For task T_1 .at $0.2V$ $e_1 = 5*109.647 = 548.24>180$

at $0.4V$ $e_1 = 274.12 >180$

at $0.6V$ $e_1 = 182.7467 >180$

at $0.8V$ $e_1 = 137.06 < 180$

and at $t=0$ Utilization of nodes are zero so task T_1 dispatched to node N_1 with speed of $0.8V$.

For task T_2 :-

at $0.2 V$ $e_2 = 594.985 > 250$

at $0.4V$ $e_2=297.4925 >250$

at $0.6V$ $e_2 = 198.328 < 250$

at $t =10$ node is free so task T_2 dispatch to node N_2 with speed $0.6V$

For task T_3 :-

When task T_3 arrived at $t=20$

Now find the utilization of nodes

For node N_1 $U_1 = (137.06-20)/180 = 0.6503$

For node $N_2 = (198.328-10)/250 = 0.7533$

Here $U_1 < U_2$, so select node N_1

For task T_3 at 0.2V $e_3 = 553.1 > 350$

At 0.4V $e_3 = 276.55 < 350$

So total $U_1 = 0.6503 + 276.55/350 = 1.4404 > 1$

Again increase speed of task T_3 at 0.6 V

$e_3 = 184.367 < 350$

Total $U_1 = 0.6503 + 0.527 = 1.1773 > 1$

Again increase the speed of T_3 at 0.8V $e_3 = 138.275$

Total $U_1 = 0.6503 + 0.3951 = 1.0454 > 1$

Again increase the speed of T_3 at speed 1.0V $e_3 = 110.62$

Total $U_1 = 0.6503 + 0.3160 = 0.9663 < 1$

So task T_3 dispatch on node $N1$ with speed of 1.0 V.

For task T_4 :-

Now T_4 arrived at $t=25$

Again calculate utilization:-

Utilization of N_1 $U_1 = 0.6225 + 0.3018 = 0.9243 < 1$

Utilization of N_2 $U_2 = (198.328 - 15)/250 = 0.73312 < 1$

Here $U_2 < U_1$

So select node N_2

And for task T_4 :-

at 0.2V $e_4 = 604.72 > 275$

at 0.4V $e_4 = 302.36 > 275$

at 0.6 V $e_4 = 201.5733 < 275$

So total $U_2 = 0.733 + 0.733 = 1.466 > 1$

Again increase the speed of task T_4 at node N_2

At 0.8 V $e_4 = 151.180$

Total Utilization $U_2 = 0.733 + 0.5497 = 1.2827 > 1$

Again increase the speed

At 1.0 V $e_4 = 120.944$

Total Utilization $U_2 = 0.733 + 0.4398 = 1.1728 > 1$

Now again increase the the speed of task T_2 at node N_2

For task T_2 at 0.8V $e_2 = 148.74625 < 250$

Total $U_2 = 0.594985 + 0.4398 = 1.034785 > 1$

Again increase the speed of task T_2 at node N_2

For task T_2 at 1.0V $e_2 = 118.997$

Total $U_2 = 0.475988 + 0.4398 = 0.915788 < 1$

So T_4 schedule on node N_2 .

Now calculate the consumed energy in case of DVS

$E_1 = [137.06 \cdot (0.8 \text{ V})^3 + 118.997 \text{ V}^3 + 110.62 \cdot \text{V}^3 + 120.944 \text{ V}^3] = 420.73572 \text{ V}^3$

Save in energy = $E - E_1 = 39.47328 \text{ V}^3$

% saving in energy = 8.577 %

4 Simulation and Result

The performance of proposed algorithm has been measured through simulation studies. To reveal the performance improvements gained by our proposed algorithm, we compare the Energy minimization Based Scheduling Algorithm with Non DVS.

Table 1. Simulation Parameters

| Parameter | Value (Fixed) - (Varied) |
|---------------------------|--|
| Required Security Service | (Mixed)-(Confidentiality,Integrity,Authentication) |
| Bandwidth of Network | Fixed 100Mbps |
| Data size | Varied(10,50,100....500KB) |
| Processor Speed | Varied(0.2,0.4,0.6,0.8,1.0) |

4.1 Simulator and Simulation Parameters

Studied the behavior of the EMBS algorithm under various load conditions by varying different simulation parameters. Like number of tasks, utilization of the task set, mean arrival rate.

Effect of Utilization on Energy. As from the figure 2 we can observe that almost 27% of energy is reduced in lower utilization task set 0.1 to 0.3 as compare to non DVS approach. However, at medium level utilization from 0.3 to 0.6 energy saving is 21 % and at the highest utilization energy saving is nearly 3 to 5%, this is due to the fact that at higher utilization DVS technique has lesser scope to execute task at lower speed. Hence at higher utilization DVS and non DVS have approximately same energy consumption.

Effect of Security Services over Energy. In the figure 3 we can observe that the increase in the minimum security level increases the energy. At minimum security level overhead of the security services becomes lesser due to less overhead.

Execution time of task will be minimum and large amount of slack available for task execution. If slack is available then task can execute at lower speed in case of DVS and energy is saved. When security level increases overhead of the security services and execution time of task increase and slack decreases. Due to decrease in slack, task will execute at higher speed so energy consumption increases. As security level increases at maximum value 1.0 overhead and execution time will be maximum, so task will be executed at maximum speed in both the cases.

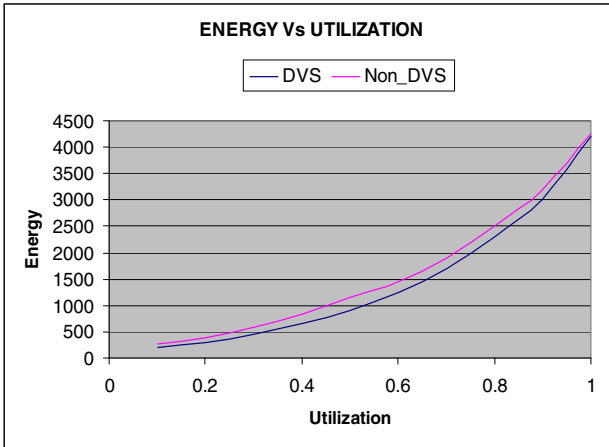


Fig. 2. Energy vs. Utilization

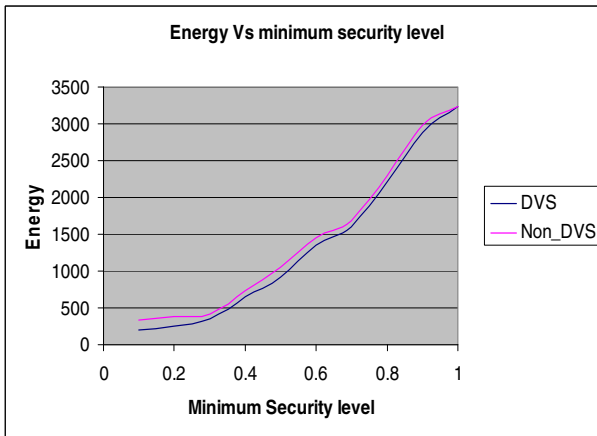


Fig. 3. Energy vs. Minimum security level

5 Conclusion

While emphasizing on security and energy we compromise with the guaranteed completion of the task and which is more important. Thus, our scheduling strategy considers the timing requirements first; the rest of the requirements come under quality. In our work we have seen that energy consumption decreased by using, our proposed approach and ensures minimum security requirement to all release of each task in such a way that receives higher guarantee ratio.

In future we would work on how to optimize security as well as the energy, where energy is minimized and the security would be maximized

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