# Design, Implementation and Testing of a Real-Time Mobile WiMAX Testbed Featuring MIMO Technology\*

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**Abstract.** Multiple input multiple output (MIMO) is a technology that enhances wireless systems capacity, data rate, and coverage by utilizing the spatial diversity provided by multiple antennas. However, these benefits come at the expense of increased computational complexity. Implementing a broadband MIMO wireless communication system in a real-time testbed is a challenging task, entailing numerous pitfalls. This paper presents several implementation aspects of a real-time MIMO testbed based on the mobile WiMAX standard. The focus is mainly laid on the bit-intensive baseband digital signal processing at the receiver.

Keywords: MIMO, testbeds, IEEE 802.16e, real-time systems, FPGAs, DSP.

## **1** Introduction

Deploying a broadband wireless communication standard such as the IEEE 802.16e-2005 [1] (i.e., mobile WiMAX) in a real-time testbed implies several design, implementation and testing challenges, especially considering the top-up computational complexity introduced by the MIMO technology. The massive parallelism required for the baseband signal processing in real-time testbeds, makes the FPGA devices the obvious candidate for implementing such systems. The inherent processing parallelism of FPGA devices and the availability of a wide range of pre-verified IP-cores make them a preferable choice compared to DSP microprocessors. At the same time, the cell-processors though demonstrating a remarkable performance [2] are still considered to be an immature solution due to the C-coding parallelism limitations, the insufficient IP libraries and the lack of development boards.

This paper presents the challenging and demanding task of implementing a point-topoint mobile WiMAX system in a real-time testbed having a 2x2 MIMO configuration.

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The system uses matrix A encoding in an open-loop configuration (i.e. without feedback), based on Alamouti's space-time block code [3] in a per carrier basis. The 20 MHz channel bandwidth of this testbed exceeds the WiMAX Forum specifications for the IEEE 802.16e-2005 standard (i.e. wave-2) positioning the system presented herein on the forefront of applied research utilizing real-time MIMO testbeds.

Setting up the whole testbed is a quite hard research and engineering task. The most critical part of the mentioned development is found in the design, simulation, implementation and real-time debugging of the receiver which, for this reason, is widely detailed in this paper.

## 2 Short Review of MIMO Testbeds

The great majority of the existing testbeds supports off-line signal processing, making use of Matlab or other signal processing software [4], [5]. Apparently, off-line testbeds are not able to process in real-time the received signals. However, their flexibility makes them appealing to researchers since such testbeds allow them to explore various real-world signal processing concepts. Their offline operation renders these testbeds incapable to explore medium access control protocols and the reception of long data frames because of timing and memory constraints, respectively. Besides, offline testbeds are not able to realize closed-loop strategies.

Although we have found in the literature low-bandwidth MIMO testbeds based on the IEEE 802.11n [6] and the 802.16d standard [7], [8] (i.e. no mobility), we have not encountered literature for real-time MIMO testbeds implementing the IEEE 802.16e standard using a 20 MHz bandwidth. A combination of mobile and fixed WiMAX testbed is presented in [9]; nevertheless the scope of the project is different since commercial equipment is used to assemble the entire physical layer of the testbed. Real-time MIMO testbeds implementing the IEEE 802.16e-2005 standard are mainly deployed by industrial initiatives (e.g. Alvarion), which are currently offering bandwidths up to 10 MHz (e.g. WiMAX wave-2 specifications [1]).

## **3** Description of the Experimental Setup

A point-to-point MIMO testbed typically comprises i) a transmitter with baseband signal processing units, digital-to-analog converters (DACs) and RF up-converters, ii) a multi channel emulator or sets of transmit and receive antennas (indoor channel), and iii) a receiver with a series of RF down-converters, analog-to-digital converters (ADCs) and baseband digital signal processing units. A graphic-overview of our real-time mobile WiMAX testbed setup for a point-to-point 2x2 MIMO system is shown in figure 1. The parameters of the OFDM downlink (DL) frame, consisting of a single burst with a fixed predefined format (i.e, FCH and DL-MAP are not decoded), are shown in table 1 and depicted in figure 2.

Taking into account the baseband sampling frequency (i.e. 22.4 MHz), the rate of Alamouti's space-time code (STC) coding (i.e. unity) and the total number of PUSC subcarriers (i.e. data+pilot+dc-carrier = 1681), the actual peak of un-coded useful data rate is  $22.4 \times 2 \times 1 \times 1681/2048 \times 2048/2560 = 29.4175$  Mbits/s and the spectrum efficiency for a 20 MHz channel bandwidth is 1.47 bits/Hz/s assuming the use of QPSK modulation at each data carrier.



Fig. 1. CTTC's point-to-point real time 2x2 MIMO testbed featuring mobile WiMAX

Parameter	Value	OFDMA symbols		
Wireless telecommunication standard	IEEE 802.16e-2005	^ <u> </u>		
Tx antennas x Rx antennas	2x2		FCH	
RF frontend operating band (GHz)	2.495 - 2.690		$\vdash$	- i   i   i
IF frequency    Ch. Bandwidth (MHz)	156.8    20			
Channel models	ITU Ped. B - Veh. A		DL-MAP	
A/D sampling clock frequency (MHz)	89.6			
Sampling frequency Fs (MHz)	22.4	nble		
Modulation type	QPSK	char rear		data burst
Duplex mode	TDD	dus   d		
FFT size	2048		vqid slotsi (not	
Supported permutation scheme	DL PUSC only			
Data    pilot    null subcarriers	1440    240   368			
Sub-channels	60		used)	
Subcarrier frequency spacing f (kHz)	10.94	ب∟		
Useful symbol time    Guard time (µs)	91.4    22.85	1 OFDI	MA 2 OFDMA	
Frame duration (ms)    OFDM symbols	5    48	symp	<	
Open loop configuration: STC type	Matrix A Alamouti			PUSC
De-interleaving, Ch. coding, multiuser	not supported		Fig. 2.	Frame format

Table 1. A synopsis of system parameters

**MIMO Signal Transmission:** The baseband part of the transmitter was designed using Matlab. The separate I and Q baseband outputs of this model (corresponding to the two transmitter's branches) are written to data-files, which are fed to two instances of Agilent's Signal Studio Toolkit. The data-files are then uploaded to two Agilent vector signal generators (i.e. ESG4438C), which are appropriately connected for a MIMO signal transmission. This connection requires careful offline adjustments (e.g. time-alignment of the output signals). The two ESG4438C are utilizing their embedded arbitrary waveform generator to playback in real-time the baseband I and Q waveforms, up-convert the signal and finally provide the RF output centered at 2.595 GHz. The accuracy of these instruments guarantees a very high performance (e.g. excellent Error Vector Magnitude (EVM) profile). To verify the transmitter's

compliance with the IEEE 802.16e standard, we have used Agilent's Vector Signal Analyzer (VSA) to demodulate the received RF signal.

**The Channel:** The connection between the transmitter and receiver can be done via a direct cable, over the free radio channel using antennas, or through a channel emulator. The two testing and measuring scenarios were: i) antenna transmission using an indoor radio channel, and ii) use of a channel emulator (i.e. EB Propsim C8) to generate an outdoor static or mobile channel. Measurements over the indoor radio channel were conducted only to prove functional conformity and thus they would not be analyzed herein. The channel emulator is configured with a 2x2 MIMO model, emulating the ITU Vehicular-A standard channel model (i.e. 6 tap tap-delay-line). The channel is assumed to be quasi static for the duration of an OFDM frame.

**The Receiver:** A fully integrated, dual-band multi-channel WiFi RF transceiver [10] (i.e. designed in CTTC) was upgraded to match the WiMAX testing scenario. Certain critical building blocks were replaced (i.e. RF and IF filters, the local oscillator and the sampling frequency synthesizer). Both the WiFi operation at 2.4 GHz and the WiMAX one at 2.6 GHz performed satisfactory in a 2x2 MIMO configuration (i.e. proof of concept validation). The testbed specifications were expanded in terms of scalability and performance by acquiring high-end, multi-channel broadband RF downconverters (i.e. MCS Echotek Series RF 3000T). Table 2 summarizes the main specifications of the two available RF front-end solutions.

Parameter	Custom receiver	COTS receiver
RF input frequency range	2.4-2.7GHz & 5.15-5.35 GHz	20MHz-3GHz
IF output frequency range (3dB BW)	135173 MHz	107.5172.5 MHz
Frequency resolution	<150Hz	1 Hz
Internal reference accuracy	<±1ppm adj.	<±0.5ppm
Phase Noise	-83dBc/Hz@10KHz	-112dBc/Hz@10KHz
Noise Figure	9.5dB	8.25 dB
Gain control range	72 dB	85 dB
Image rejection	30 dB	95 dB
Spurious output levels	-30 dBc (LO not inc.)	-85 dBc
Input Third-Order Intercept Point (IIP3)	-15 dBm	0 dBm

Table 2. Performance-comparison of the RF front-end solutions

The receiver also includes two noise signal generators (i.e. Applied Instruments NS-3) for testing purposes and a powerful baseband signal processing platform from Lyrtech Inc., which is assembled in a cPCI chassis. This includes an ADC board (i.e. 8 channels, 105 MSPS, 14-bit resolution, Xilinx Virtex-4 LX160 FPGA device), a signal processing board with 4 Xilinx Virtex-4 devices (i.e. 2 LX160 and 2 SX35) and 4 Texas Instruments TMS320C6416 DSPs. The platform also offers various I/O connectivity options (e.g. 8 Gbps data transfer between boards).

# 4 Signal Model and Impairments

The WiMAX signal is frame-based, composed of data and silence periods. The receiver is continuously monitoring the signal during the silence periods through a

synchronization algorithm to detect the beginning of a data period. In real systems, on top of the noise, some system-wide signal-impairments appear during the silence due to the instrumentation used (e.g. signal generators, channel emulator). These "parasitic" signals impair the operation and performance of the system. Each one of these has been studied in order to remove its undesirable effects. The specifications of the signal generators, the channel emulator and RF downconverters, allow us to ignore the impact of the following signal-impairments: i) I/Q gain and phase imbalances due to variations in components between the analog I and Q processing branches, ii) inaccuracy between the sampling clocks of the transmitter and receiver, iii) random phase noise due to oscillator instability. Thus, the resulting received signal model at the output of the RF downconverters at the *i*th antenna can be expressed as:

$$r_{i}(t) = \operatorname{Re}\left\{x_{i}^{(R)}(t) \cdot e^{j2\pi(f_{IF} + \Delta f)t}\right\} + A_{i} + B_{i}\cos\left(2\pi(f_{IF} + \Delta f)t + \varphi_{i}\right) + w_{i}(t), \quad (1)$$

where  $x_i^{(R)}(t)$  represents the useful part of the received baseband signal,  $f_{IF}$  is the intermediate frequency (IF),  $\Delta f$  is the carrier frequency offset (CFO),  $A_i$  represents the DC level introduced by the baseband boards,  $B_i \cos(2\pi(f_{IF}+\Delta f)t + \varphi_i)$  represents the carrier located at the center of the useful signal-spectrum as a result of the coupling of the local oscillators at the transmitter and/or the receiver, and  $w_i(t)$  is the Gaussian noise. In our case, the IF is 156.8 MHz and the sampling frequency is 89.6 MHz (oversampling by a factor of 4). This means that after the ADCs, one of the aliases of the discrete signal will be located at 22.4 MHz. The  $x_i^{(R)}(t)$  can be expressed as:

$$x_i^{(R)}(t) = \sum_{p=1}^{n_T} x_p^{(T)}(t) * h_{i,p}(t), \qquad (2)$$

where  $x_p^{(T)}(t)$  is the equivalent baseband signal transmitted from the *p*th transmit antenna and  $h_{i,p}(t)$  is the equivalent baseband of the time impulse response of the MIMO channel between the *p*th transmit and the *i*th receive antennas. The total number of transmit antennas is assumed to be  $n_T$ .

Several countermeasures were employed to compensate as much as possible the effects of the received noise and some undesired spurious signals introduced by the channel emulator (e.g. prototyping of additional IF SAW filters).

#### 5 The Mobile WiMAX Receiver

The digital front-end is one of the most critical processing stages of the receiver with determinant contribution to system's performance, highly susceptible to signal impairments and thus error-prone. It comprises from the automatic gain control (AGC), the digital down converter (DDC) and the synchronization block (figure 3). Any deviation from the expected signal-specification may either render the system's output invalid or seriously compromise its performance.

The AGC block adjusts the gain of the programmable gain amplifier to fit the dynamic range of the signal to the operating range of the ADCs preventing their saturation (excluding a back-off margin accounting for the OFDM signal crest factor) preventing their saturation and minimizing quantization errors. The DDC extracts the in-phase and quadrature components of the signal. This is achieved by a numerically controlled oscillator (NCO), initially tuned at the nominal frequency of 22.4 MHz, a digital mixer and a low-pass filter with a decimation factor of 4 (i.e. output baseband sampling frequency of 22.4 MHz). The filter was specifically designed to reject the DC level introduced before the ADCs by the baseband board chassis.



Fig. 3. Overview of the processing components of the receiver

The synchronization block has two main functions. First, it detects the beginning of the data period and, accordingly, the position of the OFDM symbols to apply the FFT. Second, it has to estimate any residual CFO that will be used to finely tune on-the-fly the NCO of the DDC. Both functions can be implemented jointly by calculating the cross-correlation of the received samples. Each OFDM symbol is composed of a Cycle Prefix (CP) of 512 samples and a useful part of 2048 samples. Since the CP samples copy that last samples of the useful part, it is expected that a peak in the modulus of the correlation r[n] between both sets of samples will appear if the position of the local oscillators during the silence periods. In addition, the phase of the cross-correlation at the peak will allow calculating the CFO. This can be mathematically expressed as follows (where  $n_R$  denotes the number of receive antennas):

$$r[n] = \frac{\sum_{i=1}^{n_{R}} \sum_{k=0}^{511} x_{i}^{*}[n+k] \cdot x_{i}[n+k+2048]}{\sqrt{\sum_{i=1}^{n_{R}} \sum_{k=0}^{511} \left| x_{i}[n+k] \right|^{2}} \sqrt{\sum_{i=1}^{n_{R}} \sum_{k=0}^{511} \left| x_{i}[n+k+2048] \right|^{2}},$$

$$n_{\max} = \arg\max_{n} \left| r[n] \right|^{2}, \quad \Delta f = \frac{1}{2\pi} \frac{22.4 \cdot 10^{6}}{2048} \cdot \arg\{r[n_{\max}]\}$$
(3)

In the following processing stages, the OFDM demodulation takes place; this includes the CP removal, the FFT, and the removal of the guard band and the DC carriers. The subsequent blocks are related with the organization, randomization and grouping of the carriers according to the IEEE 802.16e frame definition, and the pilots' extraction which are scattered along the signal bandwidth (where these pilots are used to estimate the channel response). When the system is configured as a MIMO one, each processing-chain at the receiver has to estimate the corresponding channels from all transmit antennas. This is carried out by extracting the channel frequency response at the pilots' positions and then interpolating them by using a second order polynomial interpolation as indicated in formula (4).

$$f(x) = y_{p_1} + \frac{(y_{p_2} - y_{p_1})}{(x_{p_2} - x_{p_1})} \cdot (x - x_{p_1}) + \frac{\frac{(y_{p_3} - y_{p_2})}{(x_{p_3} - x_{p_2})} - \frac{(y_{p_2} - y_{p_1})}{(x_{p_2} - x_{p_1})} \cdot (x - x_{p_1}) \cdot (x - x_{p_2})$$
(4)

One of the final blocks is related with the decoding of Alamouti's code (matrix A), which is applied on a per-subcarrier basis in 2-transmit antenna systems. The two equations (5) show the operation to be applied for estimating the transmitted symbols at the *k*th subcarrier. Two consecutive OFDM symbols, 2l and 2l+1, have to be processed jointly, where the samples at each antenna of the receiver after the FFT are represented by  $R_i$  and the estimated channel frequency response is denoted by  $H_{i,p}$ :

$$\hat{S}_{N} = \frac{\sum_{i=1}^{n_{R}} H_{i,1}^{*}[k] \cdot R_{i}[k,2l] + H_{i,2}[k] \cdot R_{i}^{*}[k,2l+1]}{\sum_{i=1}^{n_{R}} \left| H_{i,1}[k] \right|^{2} + \left| H_{i,2}[k] \right|^{2}}, \quad \hat{S}_{N+1} = \frac{\sum_{i=1}^{n_{R}} H_{i,2}^{*}[k] \cdot R_{i}[k,2l] - H_{i,1}[k] \cdot R_{i}^{*}[k,2l+1]}{\sum_{i=1}^{n_{R}} \left| H_{i,1}[k] \right|^{2} + \left| H_{i,2}[k] \right|^{2}}$$
(5)

The design has passed through numerous optimization stages in order to boost the performance and minimize the processing complexity (i.e. FPGA slices, RAMB16s utilization). The 2x2 MIMO receiver was fitted in two Virtex-4 LX160 devices, using the Xilinx ISE 9.2 design-suite (FPGA1: 81% slices, 93% RAMB16s, 100% DSP48 and FPGA2: 49% slices, 71% RAMB16s, 57% DSP48). The compilation time of the MIMO configuration reached a peak aggregate of 40 hours in a dedicated 64-bit server. The dense device utilization resulted in a volatile implementation, since the place and routing process only manages to meet timing constraints in an arbitrary way. This limitation is posed by the ISE software and the only solution is to apply more stringent timing constraints and divide the design targeting 3 FPGA devices.

#### 6 Results and Conclusions

The data at the end of the processing chain of the mobile WiMAX receiver is captured and visualized in real-time with the help of the Chipscope Pro software from Xilinx. This software generates monitoring cores which are attached to the target design running in the FPGAs of the testbed. The accuracy of the received constellation points is investigated at the receiver by calculating the EVM, which is a metric of their dispersion from the ideal positions [11]. To compare the performance of the implementation we have also captured and stored in a data file a real signal in the output of the ADCs which we have then fed to the respective Matlab model of the receiver. Thus, by comparing both results, we can effectively measure which is the degradation in the system performance due to the numerical approximations (finite bit precision) performed by the hardware implementation of the testbed.

An indicative comparison of how the QPSK constellation of the received signal is visualized using Matlab on the one hand and on-board real-time data-capturing on the other, is shown in figures 4, 5 (i.e., SNR = 15.34dB) and figures 6, 7 (i.e. SNR = 21.69dB) respectively. The SNR represents the function of the total signal power over the total noise power across the bandwidth of the received signal.



Fig. 5. On-board-SNR=15.34dB

Fig. 7. On-board-SNR=21.69dB

The two previous figures show a capture of the received QPSK constellations at two indicative SNR values. In order to further evaluate the precision and performance of the implemented system, more detailed numerical results have been obtained. These correspond not only to the aforementioned EVM, but also to the raw BER (i.e., assuming no channel coding) for both the Matlab model (i.e., "ideal" receiver) and the actual hardware implementation of the receiver. Note that the EVM is approximately calculated since the deviations of the received constellation points are measured with respect to the taken QPSK de-mapping decisions, instead of the actual ideal error-free constellation points. In this sense, this approximate EVM will be more accurate at



**Fig. 8.** CTTC real-time testbed. Left: channel emulator, oscilloscope. Rack: (top to bottom) spectrum analyzer, signal generators, RF frontends, baseband boards.

high SNR, i.e., when less errors occur in the decisions. The results are obtained for a fixed channel and for different values of the received SNR by adjusting the attenuation of two noise generators. The EVM and BER curves, which are shown in figures 9 and 10, demonstrate the robustness and precision under implementation losses within an acceptable margin.

The deviation observed in the raw BER curves is due to certain approximations made in the processing chain at the HW receiver, which ultimately affected the EVM calculation; the loss of precision due to the fixed-point implementation of critical building blocks of the system (e.g. channel estimation) deteriorate the constellation on top of the impairment introduced by the observed SNR. In high SNR scenarios, this fixed-point arithmetic-conversion deterioration will only affect few points in the

constellation, thus, increasing the raw BER but not equally the approximate EVM, as the QPSK d-mapping decision could be wrong.



**Fig. 9.** Performance comparison between the Matlab model and the real-time testbed, through the approximate EVM-SNR curves



Fig. 10. Performance comparison between the Matlab model and the real-time testbed, through the raw BER-SNR curves

This paper presented a real-time MIMO testbed featuring a mobile WiMAX system. This is rightfully considered a challenging task requiring a resourceful budget, manpower, time and hands-on expertise on advanced signal processing aspects. The testbed comprises the necessary technology, equipment and specifications that allow the implementation of top performance systems. The experimental setup of the 2x2 MIMO testbed operating in CTTC is shown in figure 8. The deployment of an IEEE 802.16e-2005 2x2 MIMO real-time system operating beyond the typical WiMAX specifications (i.e. wave-2), with a 20 MHz channel bandwidth is giving us the opportunity to test and experiment state-of-the-art research concepts.

The next development step will include the implementation of a real-time transmitter replacing the signal generators with a custom FPGA development. This will open several new research and implementation possibilities, such as the inclusion of more advanced MIMO exploitation schemes based on real-time feedback. This feedback from the receiver to the transmitter could deliver information about the current channel conditions and would allow the transmitter to adapt its transmission scheme to such channel, thus, boosting the system performance and making it more efficient. Some schemes to be analyzed are based on antenna selection or adaptive beamforming based on codebooks. Moreover, the feedback will enable us to explore more advanced configurations, such as multi-user networks based on opportunistic transmission, e.g., allocating carriers to users in a dynamic way.

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