



# Power Optimization in Wireless Powered Based Mobile Edge Computing

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**Abstract.** Mobile edge computing (MEC) can meet the requirements of high-bandwidth and low delay commanded by the boost developing of mobile network and shorten the network load. This paper investigates a wireless powered MEC system consists a single antenna AP, and two single antenna mobile devices, which are powered by wireless power transmissions (WPT) from AP. In order to settle the users' near-far influence, the system will let the mobile devices closer from the AP mobile devices as a relay for unloading. The Objective of this paper is to minimize the transmission energy of the AP, taking into account the restraints of the computing task. Our solution is divided into two steps: first, the mathematical model of the problem is listed, and then the optimal solution of each feasible scheme is discussed in a classified manner, and the minimum transmission power of AP is obtained through comparison. Simulation results show that collaboration can reduce energy consumption and improve the user performance.

**Keywords:** Mobile edge computing · User cooperation · Wireless power transfer

## 1 Introduction

With the boost developing of communication technologies, a lot of smart mobile devices have been spread all over our life, gesture recognition, virtual reality (VR) and augment reality (AR), as well as smart home. These are computation-intensive applications, when they run, they require a lot of computing and storage resources and use electricity very fast. To solve these problems, MEC came into being, which mainly migrates heavy computing tasks to MEC servers at the wireless access points to improve mobile services capability [1]. MEC technology provides IT and cloud computing capabilities for mobile communication wireless access networks, enabling wireless networks with low latency and high bandwidth, thus solving the problem of heavy computing tasks [2].

MEC effectively integrates wireless network and Internet, and adds calculation, storage, processing and other features at the edge of wireless network. Computing

offloading in MEC has the characteristics of ultralow latency and good network scalability. MEC can be studied from two different systems, single-user [3, 4] and multi-user [5–8]. In [3], the energy-optimal execution of mobile equipment and cloud computing is in random wireless channel by using Lagrange multiplier method, and the system is single-user. Computation offloading use a Markov decision process method to solve two-timescale stochastic optimization problem, and the system model is a multi-user in [5]. Later in [6], a MIMO system is studied, which several mobile users request computation unloading to a public cloud server grounded on a novel continuous convex approximation technology. The resource sharing problem was considered by proposing a framework in order to sustain mobile applications in a mobile cloud computing environment was addressed in [7]. Random joint wireless and computer resource governance were considered for multi-user MEC systems in [8].

There are some difficulties in making the best of the computing power at the edge. Lacking power provision is an important limitation for battery-based equipment that will stop when the battery uses up. So it is meaningful to use WPT technology to allow mobile equipment to be charged far, without having to deal with battery [4, 9–12]. In particular, WPT, represented by wireless powered communication networks (WPCN), has been recognized as a significant example of furnishing durative for mobile communications. The synergistic study of WPT and MEC was conducted in [4], which is a represent of a wireless powered system. In this paper, binary offloading is studied in order to improve the property.

However, WPCN is vulnerable to what is known as the “double near and far” effect, since users farther away from the AP obtain less energy and need to communicate over longer distances [9, 10]. User collaboration has been widely studied to improve the transmission rate under bad channel. Especially [11, 12] concentrate on the impact of collaboration among near-far users and manage to further the function of WPCNs.

In this paper, we investigate how MEC systems powered by wireless perform computation-intensive tasks between two near-far users, powered entirely by AP throughout the entire process. Therefore, our goal is to minimize the transmission energy of AP and combine the power distribution. Our contributions are summarized as follows:

Aiming at the double near-far influence in WPT-MEC system, a block-based time division protocol is raised. We proposed the problem of minimizing the transmitted energy of AP, and compared the transmitted power of two users by comparing two different situations. The total transfer energy of AP is minimized when the delay is satisfied. Simulation products prove the explanation of the designed program. The results show that the program can take the full advantage of the cooperation between near-far users to process intensive tasks.

## 2 System Model and Problem Formulation

### 2.1 System Model

As shown in Fig. 1, we are considering building a wireless powered MEC system with a single antenna AP, including two single antenna mobile devices, expressed as  $D_1$  and  $D_2$ . They both work on the same frequency band and  $D_1$  needs to complete computationally intensive latency critical tasks. A block-based TDMA structure is employed in which each block has a duration of  $T$  seconds. AP powers  $D_1$  and  $D_2$  in the downlink through the WPT during each block. The two devices use the harvested energy to complete the computing task of  $D_1$  in a partially offloading manner [13].

Since local computing and WPT can be done at the same time, when considering that two users are transmitting in half-duplex mode, the wireless communication for offloading and the WPT are not overlapping. Therefore, the harvest-then-transmit protocol proposed in [9] is applied to our model, but we call it the harvest-then-offload protocol for wireless powered computation offloading.

Assuming the AP can obtain accurate data on all channels and task related parameters through feedback, then AP can make the best offload decision to optimally allocate radio and computational resources. And our goal is to minimize the transfer energy of the AP to complete the calculation tasks.

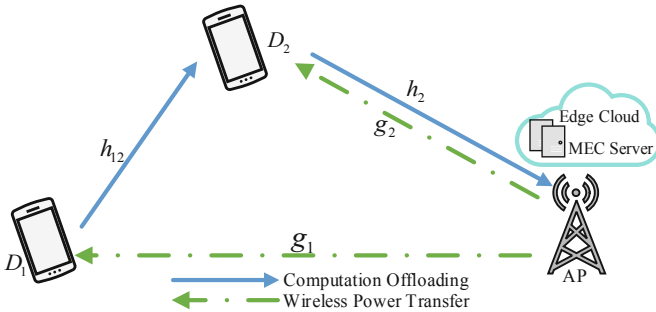


Fig. 1. The model for the two-user WPT-MEC system.

#### Computation Task Model

The user  $D_1$  has a task in each block, which we can use a parameter tuple  $\langle I, C, O, T \rangle$  to represent, where  $I$  indicates the size of the input computation data,  $C$  is the amount of computing resources needed to calculate 1-bit input data,  $O$  is the output data size and  $T$  is the maximum tolerable latency. In [14], we can obtain the information of  $I$  and  $C$ . In this article, we assume users  $D_1$ 's and  $D_2$ 's the maximum tolerable delay time  $T$  is the same.

#### User Collaboration Model for Calculate Offloading

Because of the double-near-far effects in WPCN, collaboration between near and far users can improve computing performance during offloading. Without loss of

generality, we assume  $d_1$ ,  $d_2$  and  $d_{12}$  are expressed as the distances between AP and  $D_1$ , AP and  $D_2$ ,  $D_1$  and  $D_2$ , respectively, with  $d_2 \leq d_1$ . Besides, we must have  $d_{12} \leq d_1$ . Only than the cooperative communications are useful. Table 1 shows the time division structure of a single block.

**Table 1.** The time division structure of the harvest-then-offload protocol.

$T/3$	$T/3$	$T/3$
AP $\rightarrow D_1, D_2$	$D_1 \rightarrow D_2$	$D_2(D_1) \rightarrow$ AP
WPT	Computation Offloading	

In the first period  $T/3$  (WPT), AP transmits wireless power to both  $D_1$  and  $D_2$  with power  $P_0$ , and thus the energy harvested by each device is given by

$$E_i = \frac{T}{3} v_i g_i P_0, i \in \{1, 2\} \quad (1)$$

where  $g_i$  is power gain from the AP to  $D_i$  and  $0 < v_i \leq 1$  is the energy conversion efficiency of  $D_i$ .

After that,  $D_1$  transmits its information with power  $p_1$  by using the energy harvested in the second period  $T/3$ , and  $D_2$  decodes received signals from  $D_1$ . During the last period  $T/3$ ,  $D_2$  will relay the  $D_1$ 's data information with power  $p_2$  to the AP by using its harvested energy. We define a power allocation vector as  $\mathbf{p} = [p_1, p_2]$ . With a given  $\mathbf{p}$ , at the AP and  $D_2$ , the smaller value between the decoded data sizes should be the offloaded data size of  $D_1$  at the AP for remote computation, i.e.

$$L_1(\mathbf{p}) = \min\{L_{1,12}(p_1), L_{1,2}(p_2)\} \leq I \quad (2)$$

where  $L_{1,12}(p_1)$  and  $L_{1,2}(p_2)$  denote the  $D_1$ 's offloaded data size from  $D_1$  to  $D_2$  and from  $D_2$  to the AP, respectively, which are given by

$$L_{1,12}(p_1) = \frac{T}{3} r_{1,12}(p_1) = \frac{T}{3} B \log_2 \left( 1 + \frac{p_1 h_{12}}{N_2} \right) \quad (3)$$

$$L_{1,2}(p_2) = \frac{T}{3} r_{1,2}(p_2) = \frac{T}{3} B \log_2 \left( 1 + \frac{p_2 h_2}{N_0} \right) \quad (4)$$

where  $r_{1,12}(p_1)$  and  $r_{1,2}(p_2)$  are the transmission rates for offloading  $D_1$ 's data information. In expressions,  $h_{12}$  and  $h_2$  are the channel gains from  $D_1$  to  $D_2$  and from  $D_2$  to AP, respectively. Also, the channel bandwidth denote  $B$ . At the AP and  $D_2$ , the receiver noise power are  $N_0$  and  $N_2$ , respectively, and we assume that  $N_0 = N_2$  without loss of generality.

The energy required to receive the calculations returned from the AP can be ignore. Therefore,  $D_1$  and  $D_2$  are used to calculate the energy consumption of the offloading,

which can be regarded as the energy consumed for wireless transmissions, which can be given by

$$E_{\text{off},i}(\mathbf{p}) = \frac{T}{3}p_i, i \in \{1, 2\} \quad (5)$$

### Local Computing Model

Given a power allocation vector  $\mathbf{p}$ , we will know the offloaded data sizes  $L_1(\mathbf{p})$ , so the data  $I - L_1(\mathbf{p})$  of tasks should be computed locally at  $D_1$ . We assume that the  $D_1$ 's computing resources of the CPU is limited and the frequency is  $f$ . In order to meet the constraint  $(I - L_1(\mathbf{p}))C/f \leq T$  of latency, so  $D_1$ 's offloaded data should be a minimum size of  $L_1(\mathbf{p}) \geq M^+$  with  $M = I - fT/C$ ,  $(x)^+ = \max\{x, 0\}$ . At  $D_1$ , the energy consumption of the CPU for local calculation can be expressed as  $Q = \kappa f^2$ , where  $\kappa$  is the effective capacitance coefficient. Hence, the locally calculated energy consumption of  $D_1$  can be denoted as

$$E_{\text{loc},1}(\mathbf{p}) = (I - L_1(\mathbf{p}))CQ \quad (6)$$

## 2.2 Problem Formulation

Based on the model,  $D_i$ 's saving energy can be expressed as

$$E_{s,1}(P_0, \mathbf{p}) = E_1 - E_{\text{off},1}(\mathbf{p}) - E_{\text{loc},1}(\mathbf{p}) = \frac{T}{3}v_1g_1P_0 - \frac{T}{3}p_1 - (I - L_1(\mathbf{p}))CQ \quad (7)$$

$$E_{s,2}(P_0, \mathbf{p}) = E_2 - E_{\text{off},1}(\mathbf{p}) = \frac{T}{3}v_2g_2P_0 - \frac{T}{3}p_2 \quad (8)$$

Furthermore, the APTEM problem can be formulated below

$$\begin{aligned} & \min_{P_0 > 0, \mathbf{p}} P_0T \\ \text{s.t. } & M^+ \leq L_1(\mathbf{p}) \leq I, T \geq 0, p_1 \geq 0, p_2 \geq 0, \\ & E_{s,1}(P_0, \mathbf{p}) \geq 0, E_{s,2}(P_0, \mathbf{p}) \geq 0. \end{aligned} \quad (9)$$

## 3 Optimal Solution

Here, we can find that for the different value of  $L_1(\mathbf{p})$  in (2), the APTEM problem for minimizing AP's transmit energy has different form. Thus, we should analyze the constraint of the APTEM problem as well as the different value of  $L_1(\mathbf{p})$  to obtain the optimal solution.

### 3.1 Condition 1

If  $L_{1,2}(p_2) < L_{1,12}(p_1)$ , obviously, we have that  $L_1(\mathbf{p}) = L_{1,2}(p_2)$ . Furthermore, combining the constraints of the problem, we can rewrite the constraints as the follow:

$$N_0 \left( 2^{\frac{3}{b}(\frac{t}{T}-\frac{t}{c})} - 1 \right) \leq p_2 h_2 \leq N_0 \left( 2^{\frac{3}{bT}} - 1 \right) \quad (10)$$

$$P_0 \geq \frac{1}{v_1 g_1} \left( p_1 + \frac{3}{T} ICQ - BCQ \log_2 \left( 1 + \frac{p_2 h_2}{N_0} \right) \right) \quad (11)$$

$$P_0 \geq \frac{p_2}{v_2 g_2} \quad (12)$$

Moreover, we also find  $L_{1,12}(p_1) \leq I$  from (2), then we have

$$p_2 h_2 \leq p_1 h_{12} \leq N_2 \left( 2^{\frac{3}{bT}} - 1 \right) \quad (13)$$

In order to analysis in the inequality group, we define a function

$$f(\mathbf{p}) = p_1 - BCQ \log_2 \left( 1 + \frac{p_2 h_2}{N_0} \right) \quad (14)$$

Obviously,  $f(\mathbf{p})$  is monotonically increasing when  $p_1 \geq 0$ , and it is also monotonically decreasing when  $p_2 \geq 0$ . Thus, the optimal  $P_0$  is given by

$$P_0 = \max \left\{ \frac{1}{v_1 g_1} \left( \frac{N_2}{h_{12}} \left( 2^{\frac{3}{bT}} - 1 \right) + 3Qf \right), \frac{N_0}{v_2 g_2 h_2} \left( 2^{\frac{3}{bT}} - 1 \right) \right\} \quad (15)$$

### 3.2 Condition 2

If  $L_{1,2}(p_2) \geq L_{1,12}(p_1)$ , obviously, we have that  $L_1(\mathbf{p}) = L_{1,12}(p_1)$ . With the similar analysis as above, we can rewrite the constraints of the problem as the follow:

$$N_2 \left( 2^{\frac{3}{b}(\frac{t}{T}-\frac{t}{c})} - 1 \right) \leq p_1 h_{12} \leq N_2 \left( 2^{\frac{3}{bT}} - 1 \right) \quad (16)$$

$$P_0 \geq \frac{1}{v_1 g_1} \left( p_1 + \frac{3}{T} ICQ - BCQ \log_2 \left( 1 + \frac{p_1 h_{12}}{N_2} \right) \right) \quad (17)$$

$$P_0 \geq \frac{p_2}{v_2 g_2} \quad (18)$$

$$p_1 h_{12} \leq p_2 h_2 \leq N_0 \left( 2^{\frac{3}{bT}} - 1 \right) \quad (19)$$

In this condition, for analyzing, we redefine the function

$$f(p_1) = p_1 - BCQ \log_2 \left( 1 + \frac{p_1 h_{12}}{N_2} \right) \quad (20)$$

By deriving the function  $f(p_1)$  and making  $f'(p_1) = 0$ , we can find that  $f(p_1)$  gets the minimum  $f(p_1^*)$  when  $p_1^* = BCQ / \ln 2 - N_2 / h_{12}$ . Besides that,  $f(p_1)$  is an increasing function when  $p_1 \in (BCQ / \ln 2 - N_2 / h_{12}, \infty)$ , and  $f(p_1)$  is a decreasing function when  $p_1 \in (0, BCQ / \ln 2 - N_2 / h_{12})$ . Thus, we should analyze the constraint of  $p_1^*$  to obtain the optimal value of  $P_0$ .

### Condition 2.1

When  $p_1^* \in \left[ \frac{N_2}{h_{12}} \left( 2^{\frac{3}{B}(\frac{t}{T} - \frac{t}{C})} - 1 \right), \frac{N_2}{h_{12}} \left( 2^{\frac{3}{BT}} - 1 \right) \right]$ , the optimal  $P_0$  is given by

$$P_0 = \max \left\{ \frac{N_2}{v_1 g_1 h_{12}} \left( 2^{\frac{3}{BT}} - 1 \right), \frac{1}{v_1 g_1} \left( \frac{N_2}{h_{12}} \left( 2^{\frac{3}{B}(\frac{t}{T} - \frac{t}{C})} - 1 \right) + 3fQ \right), \frac{N_0}{v_2 g_2 h_2} \left( 2^{\frac{3}{BT}} - 1 \right) \right\} \quad (21)$$

### Condition 2.2

When  $p_1^* \in \left( \frac{N_2}{h_{12}} \left( 2^{\frac{3}{BT}} - 1 \right), \infty \right)$ , the optimal  $P_0$  is given by

$$P_0 = \max \left\{ \frac{1}{v_1 g_1} \left( \frac{N_2}{h_{12}} \left( 2^{\frac{3}{B}(\frac{t}{T} - \frac{t}{C})} - 1 \right) + 3fQ \right), \frac{N_0}{v_2 g_2 h_2} \left( 2^{\frac{3}{BT}} - 1 \right) \right\} \quad (22)$$

### Condition 2.3

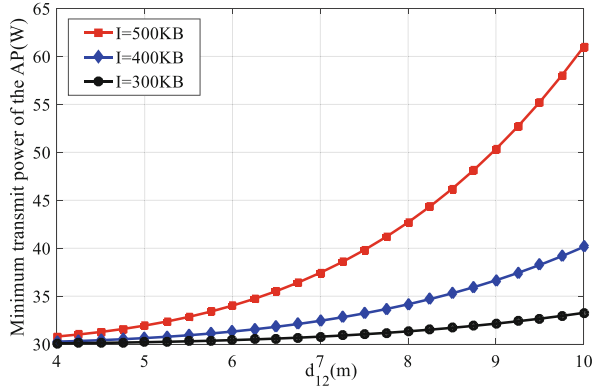
When  $p_1^* \in \left( 0, \frac{N_2}{h_{12}} \left( 2^{\frac{3}{B}(\frac{t}{T} - \frac{t}{C})} - 1 \right) \right)$ , the optimal  $P_0$  is given by

$$P_0 = \max \left\{ \frac{N_2}{v_1 g_1 h_{12}} \left( 2^{\frac{3}{BT}} - 1 \right), \frac{N_0}{v_2 g_2 h_2} \left( 2^{\frac{3}{BT}} - 1 \right) \right\} \quad (23)$$

## 4 Simulation Results and Discussion

Here, computer simulation is used to study the performance of the offloading scheme by combining user collaboration and optimizing the power allocation for wireless power.

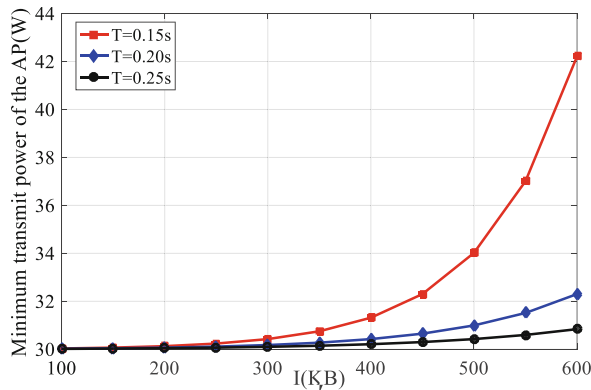
Unless otherwise stated, the simulation parameters are set as follows. It is assumed that the uplink and downlink channels are reciprocal, and thus  $g_1 = h_1, g_2 = h_2$ . The power gain of the channel is modeled as  $h_j = d_j^{-\alpha}$ ,  $j \in \{1, 2, 12\}$ . For distance  $d_i$  in meters with the same path-loss index  $\alpha = 2$ . At the AP and  $D_2$ , the noise power is assumed as  $N_2 = N_0 = 10^{-9}$  W. The bandwidth  $B = 10$  MHz, the distance  $d_1 = 10$  m,  $d_2 = 6$  m. For  $D_1$ , the CPU frequency  $f = 0.2$  GHz and the number of CPU cycles required per bit of data is 1500cycles/bit. Then we set  $v_i = 0.8$  and  $\kappa_i = 10^{-28}$ ,  $i \in \{1, 2\}$ . The figures by simulations are modeling the real heterogeneous computing scenarios.



**Fig. 2.** Minimum transmit power of the AP versus  $d_{12}$

Figure 2 shows the minimum transmit power  $P_0$  of the AP versus  $d_{12}$ . We can easily find that  $P_0$  increases with the farther distance between  $D_1$  and  $D_2$ . Besides that, we can know that with  $I$  larger, the  $P_0$  becomes larger. Further, when the  $d_{12}$  is increased from  $d_{12} = 4$  m to 10 m, we can find that before  $d_{12} = 7$  m, the  $P_0$  grows slowly but rapidly increases after  $d_{12} = 7$  m. And more, when the amount of tasks is small, the  $P_0$  increases gently in the case of increasing  $d_{12}$ , but when the amount of tasks increases, the  $P_0$ 's growth range becomes larger.

Figure 3 shows the minimum transmit power  $P_0$  of the AP versus  $I$ . The distance between  $D_1$  and  $D_2$  remains unchanged,  $d_{12} = 6$  m. The task quantity of  $D_1$  is  $I \in [100, 600]$ KB. We can easily find that  $P_0$  increases with the larger  $I$ . Besides that, we can know that with  $T$  smaller, the  $P_0$  becomes larger. And more, the  $P_0$  is small when  $I \leq 350$  KB but then the growth rate of  $P_0$  increasingly. Especially, when  $T = 0.15$  s, the  $P_0$  of AP increases more rapidly.



**Fig. 3.** Minimum transmit power of the AP versus  $I$



## 5 Conclusion

In the article, we study the application of collaborative communication in computational offloading, where the AP acts as an energy source through the WPT and as a MEC server to help remote mobile terminal devices to complete their computationally intensive delay critical tasks. The block-based harvest-then-offload protocol is used to cooperatively calculate the power allocation of the offload, to achieve the purpose of minimizing the transmit energy of the AP for completing the computation task of the user. Simulation results revealed that utilizing cooperation can decrease the energy consumption and improve performance of users.

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